



THE RETURN OF

Disney

2

\$1.50 US
\$1.95 CAN

Aladdin

JAFAR STRIKES!



NOW
YOU DID
IT! YOU
BROKE
OUR
COVER!

KJAL02-1



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His Favorite Adventures

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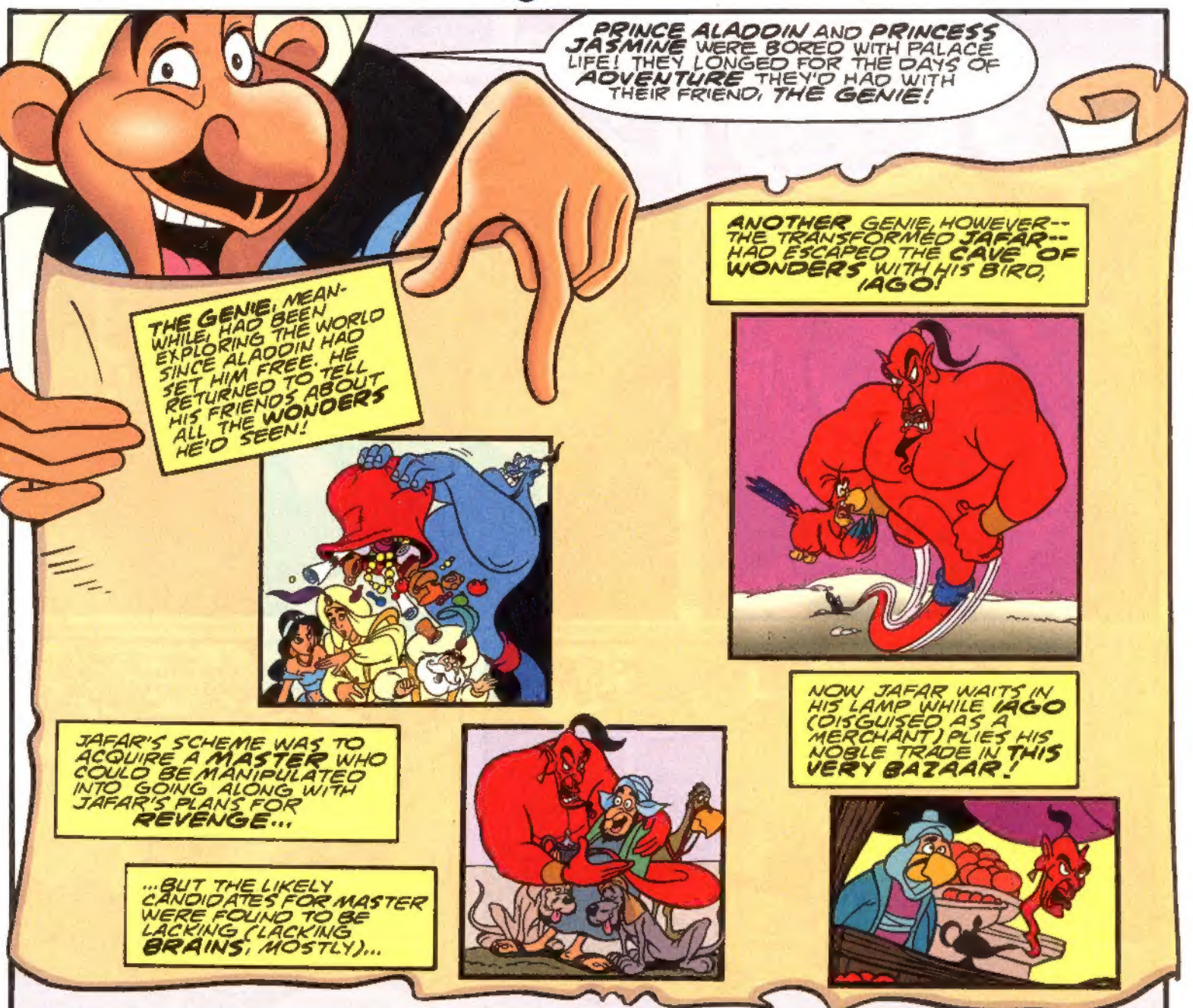
**WALT DISNEY
HOME VIDEO**



AHH! THERE YOU ARE! WE WOULDN'T WANT TO START THE ISSUE WITHOUT YOU!



I HAVE JUST THE ITEM FOR YOU! SOMETHING TO BRING YOU UP-TO-DATE ON EVERYTHING THAT'S BEEN HAPPENING!



PRINCE ALADDIN AND PRINCESS JASMINE WERE BORED WITH PALACE LIFE! THEY LONGED FOR THE DAYS OF ADVENTURE THEY'D HAD WITH THEIR FRIEND, THE GENIE!

THE GENIE, MEANWHILE, HAD BEEN EXPLORING THE WORLD SINCE ALADDIN HAD SET HIM FREE. HE RETURNED ABOUT HIS FRIENDS ABOUT ALL THE WONDERS HE'D SEEN!

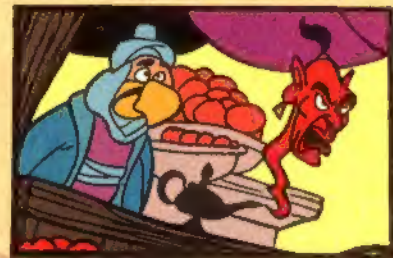
ANOTHER GENIE, HOWEVER-- THE TRANSFORMED JAFAR-- HAD ESCAPED THE CAVE OF WONDERS WITH HIS BIRD, IAGO!



NOW JAFAR WAITS IN HIS LAMP WHILE IAGO (DISGUISED AS A MERCHANT) PLIES HIS NOBLE TRADE IN THIS VERY BAZAAR!

JAFAR'S SCHEME WAS TO ACQUIRE A MASTER WHO COULD BE MANIPULATED INTO GOING ALONG WITH JAFAR'S PLANS FOR REVENGE...

...BUT THE LIKELY CANDIDATES FOR MASTER WERE FOUND TO BE LACKING (LACKING BRAINS, MOSTLY)...

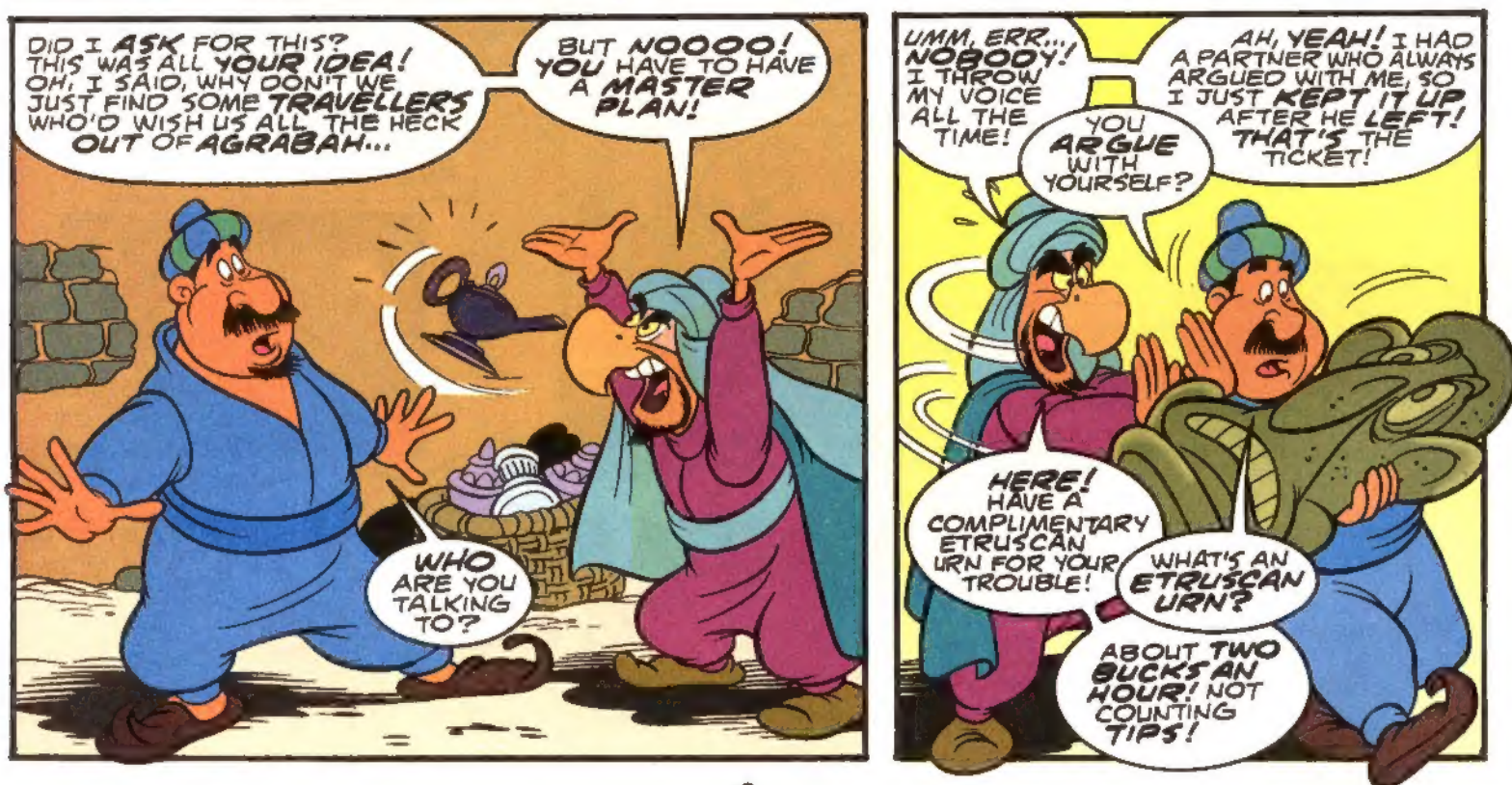
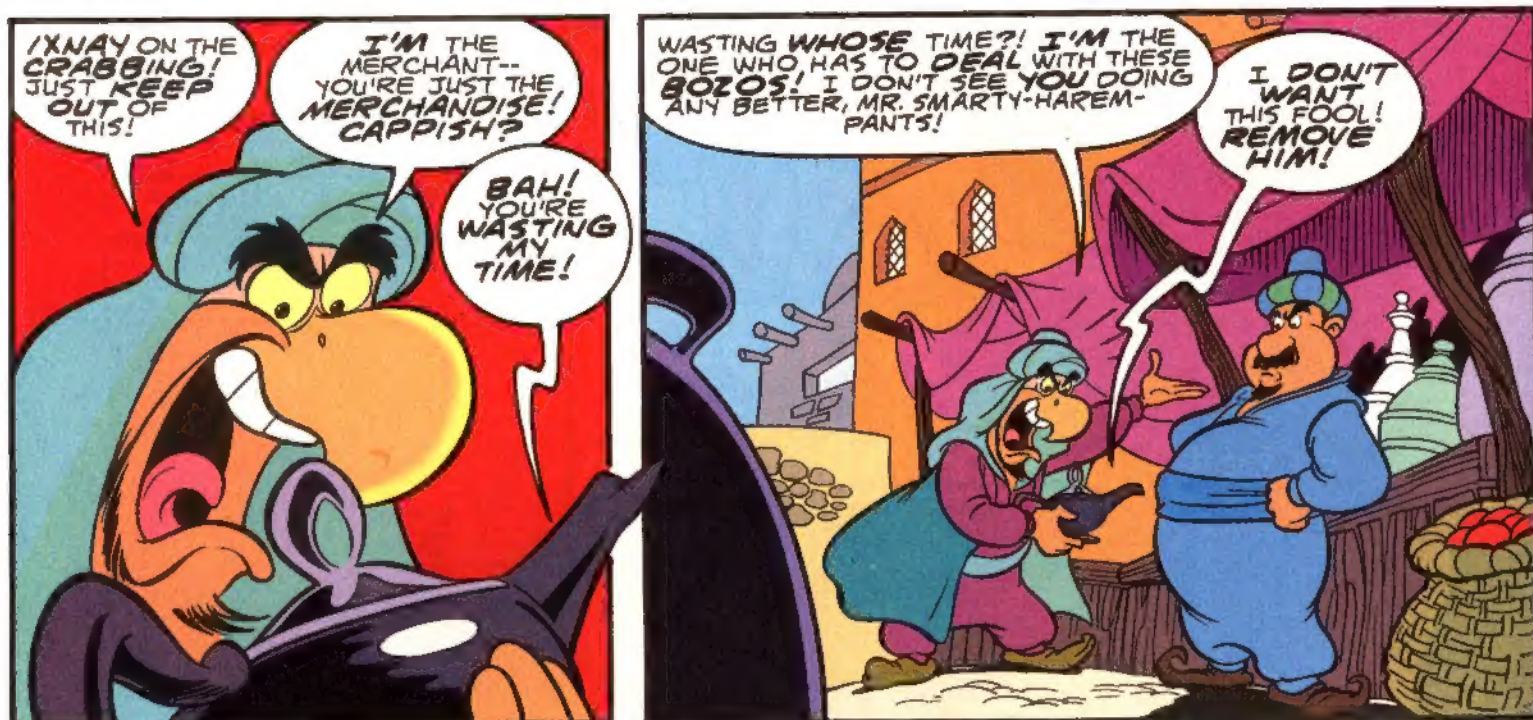
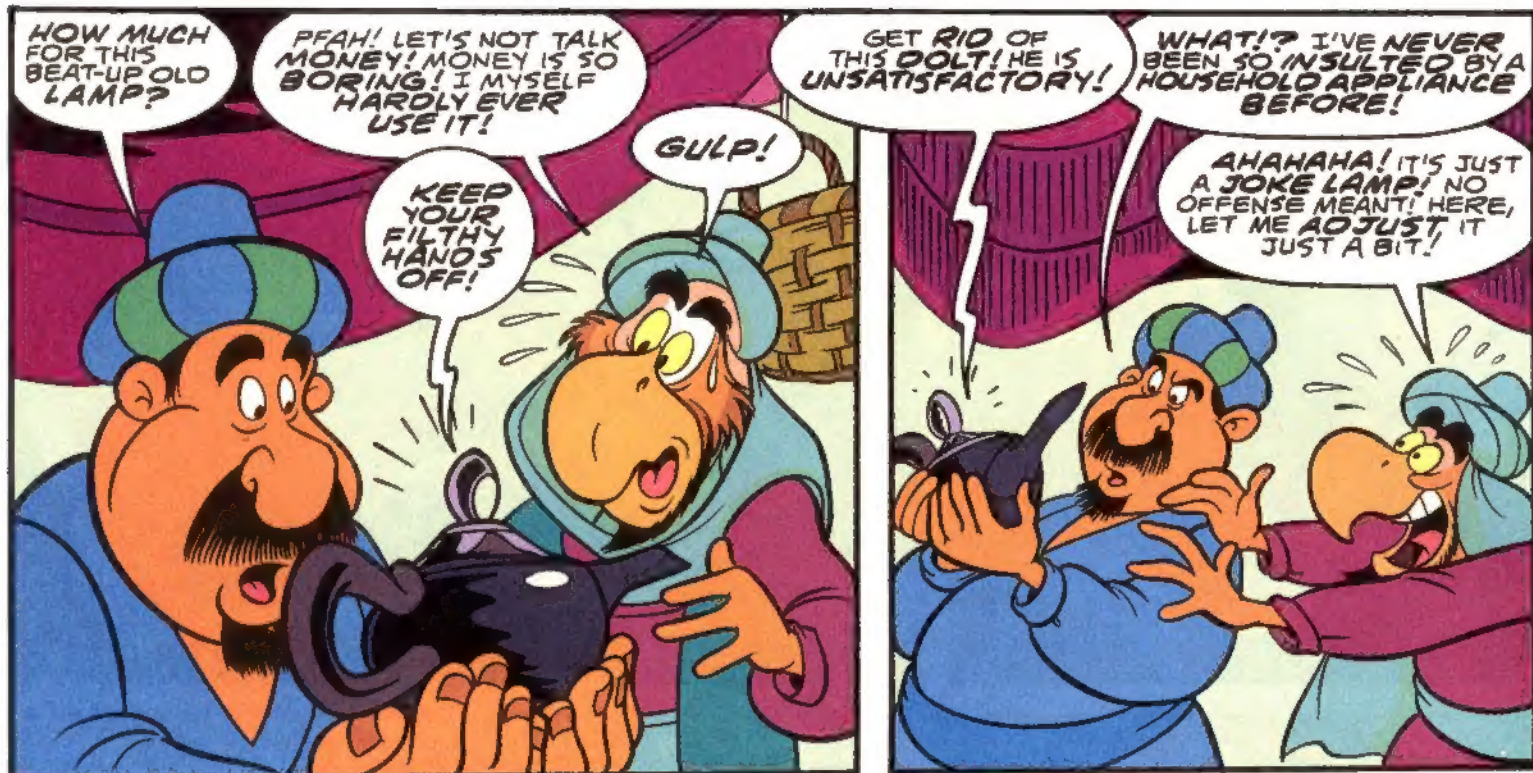


THE RETURN OF
Disney's *Aladdin*

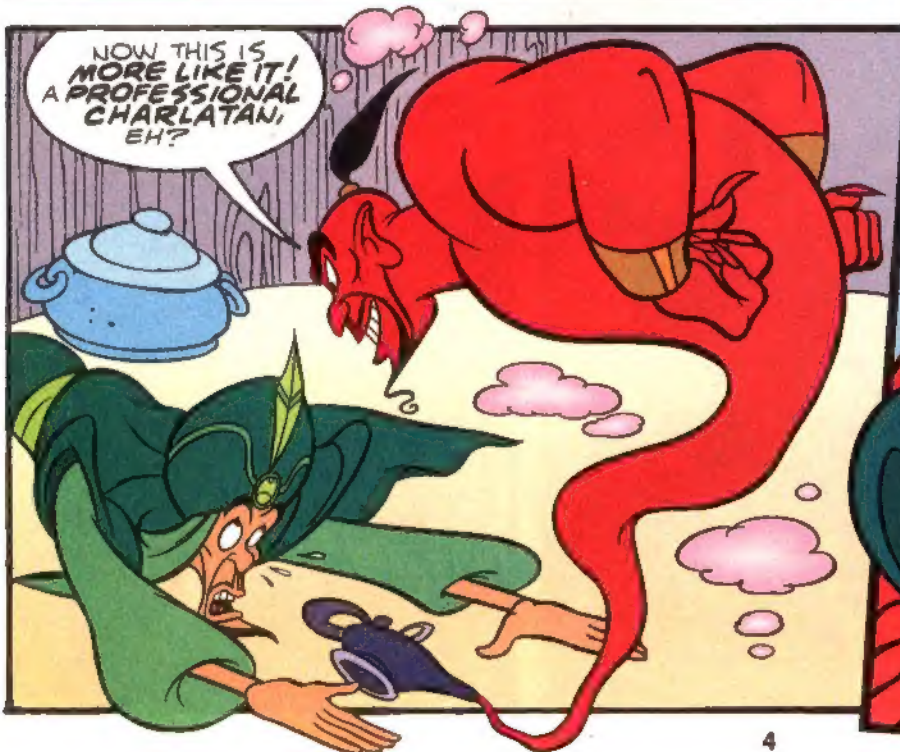
MORE ARABIAN NIGHTS
PART TWO
Chapter One:HEEL OF FORTUNE

KJAL02-1

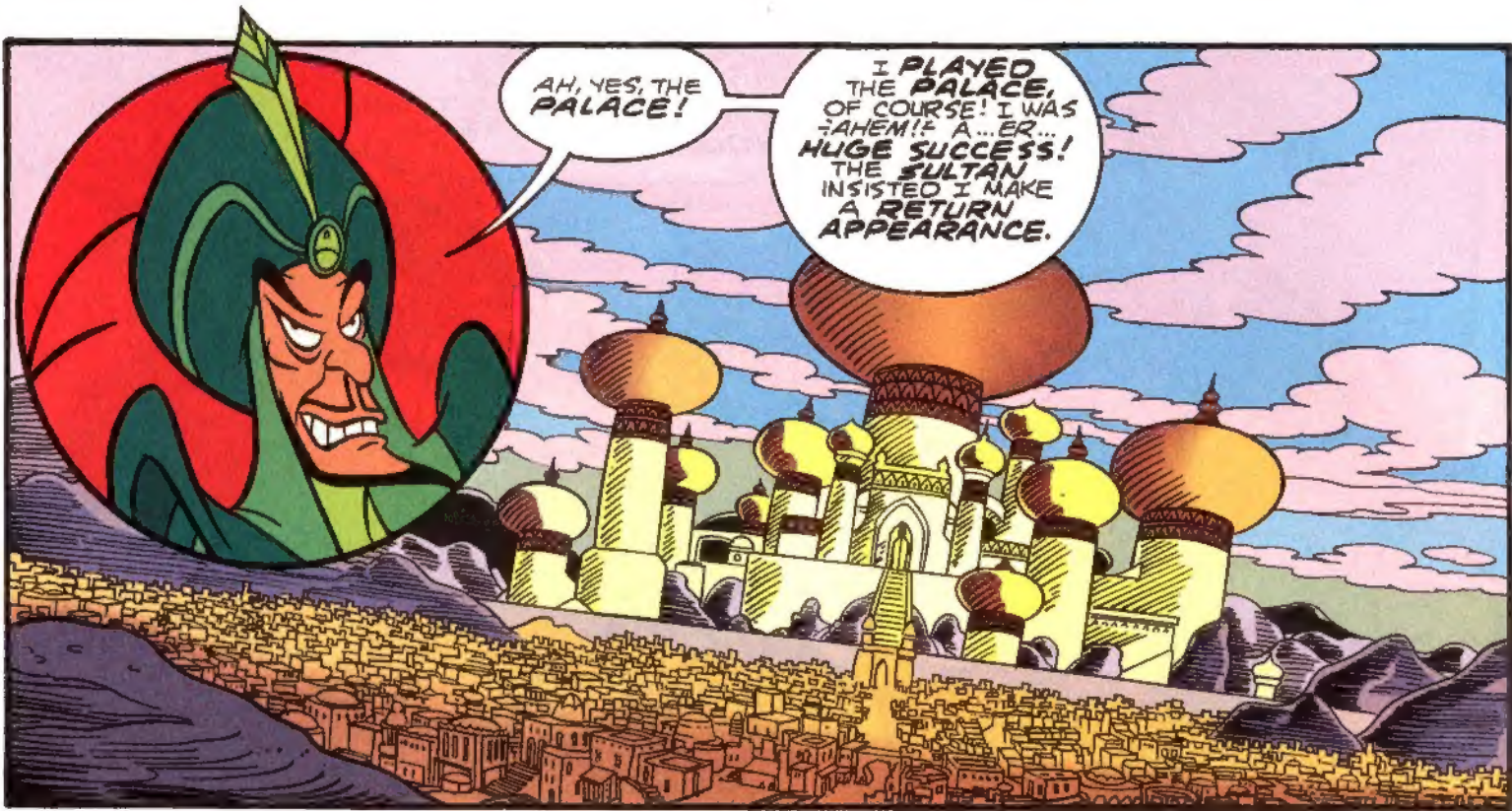
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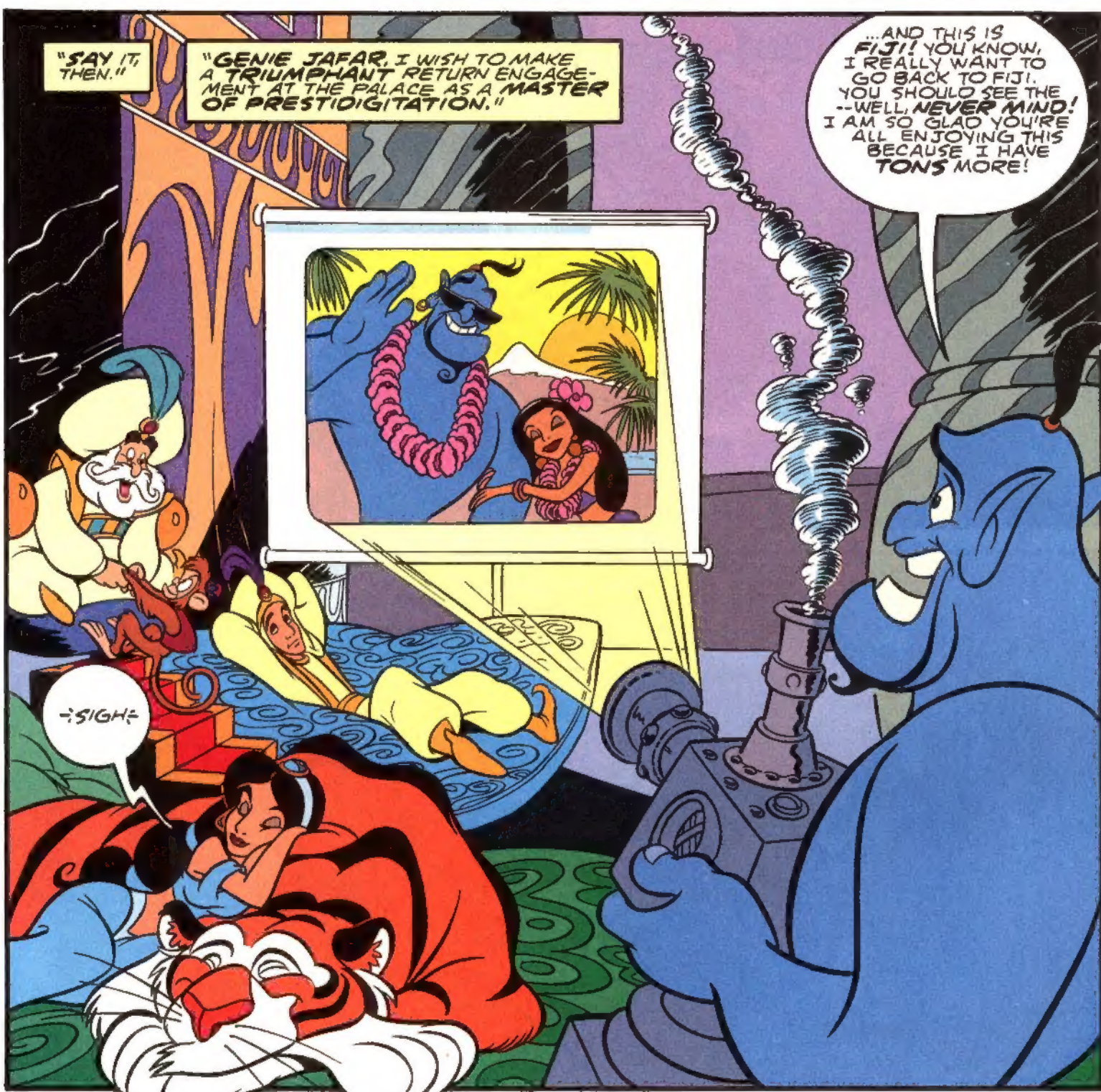






AH, YES, THE PALACE!

I PLAYED THE PALACE, OF COURSE! I WAS -AH-EM!- A...ER... HUGE SUCCESS! THE SULTAN INSISTED I MAKE A RETURN APPEARANCE.

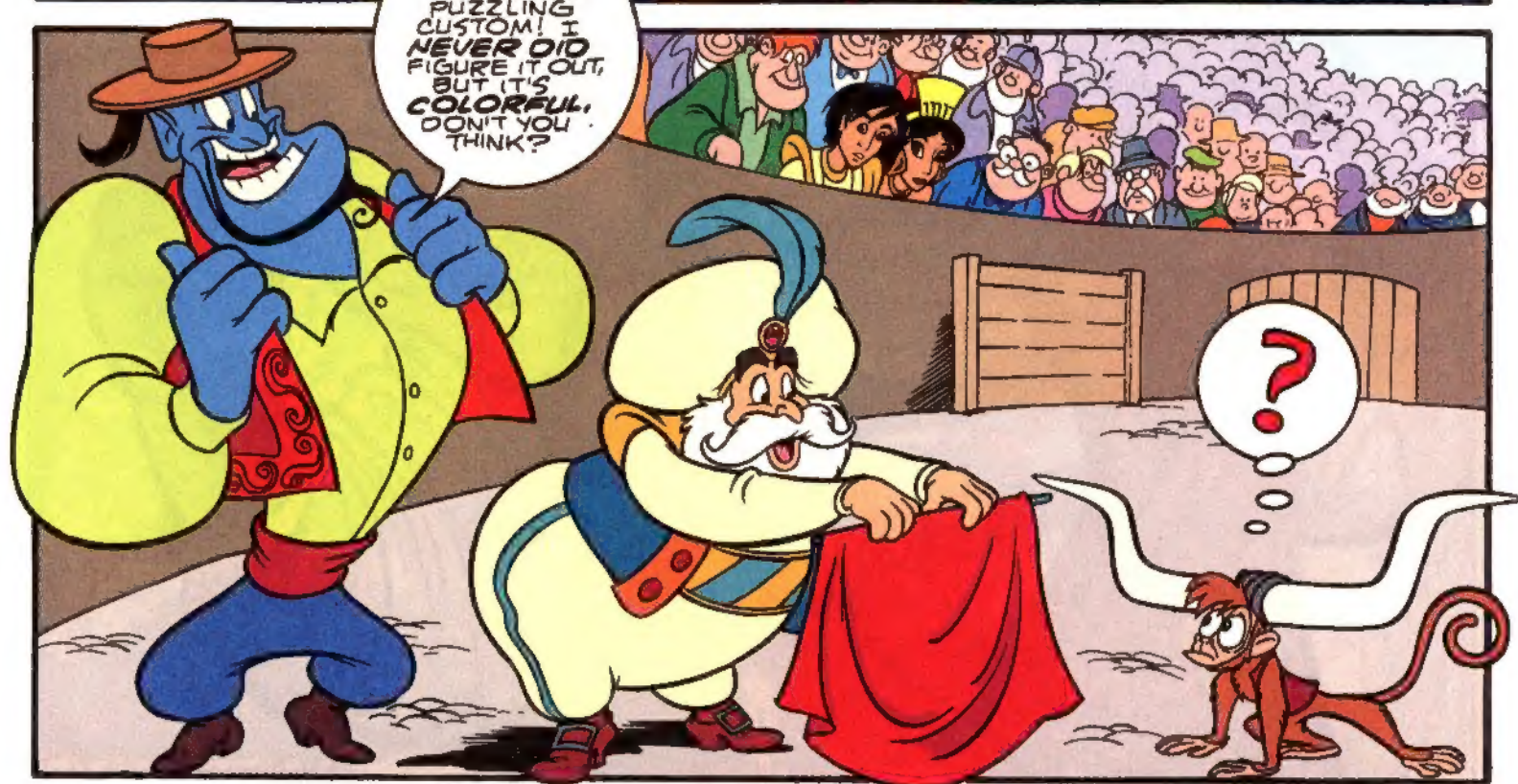
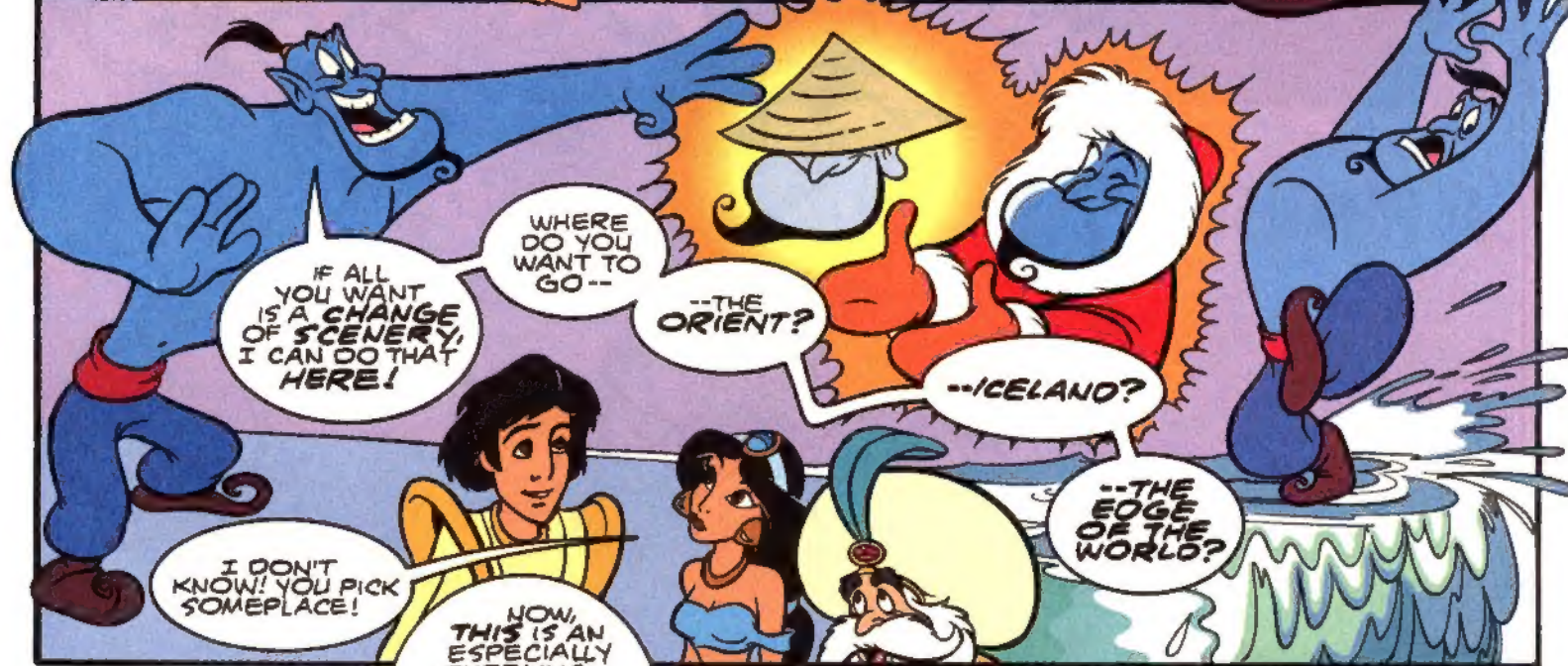
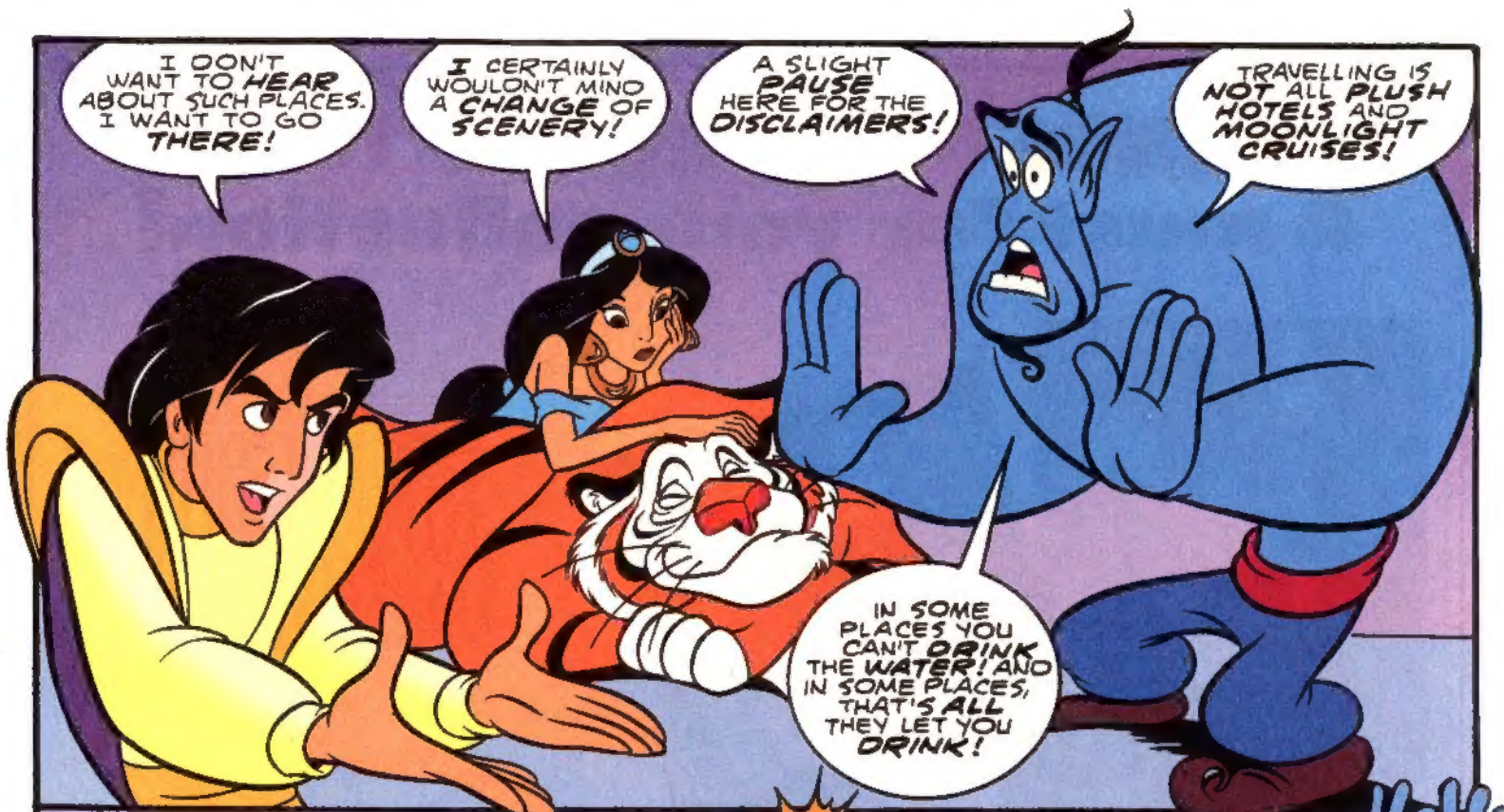


"SAY IT, THEN."

"GENIE JAFAR, I WISH TO MAKE A TRIUMPHANT RETURN ENGAGEMENT AT THE PALACE AS A MASTER OF PRESTIDIGITATION."

...AND THIS IS FIJI! YOU KNOW, I REALLY WANT TO GO BACK TO FIJI. YOU SHOULD SEE THE --WELL, NEVER MIND! I AM SO GLAD YOU'RE ALL ENJOYING THIS BECAUSE I HAVE TONS MORE!

-SIGH-



THUNDEROUS COMIC TALES

A must for your collection!

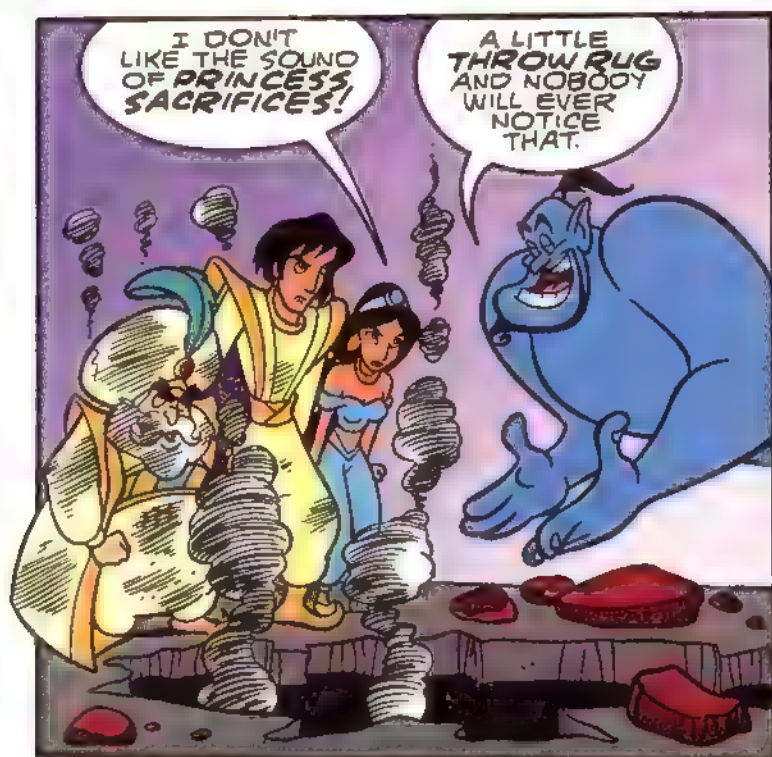


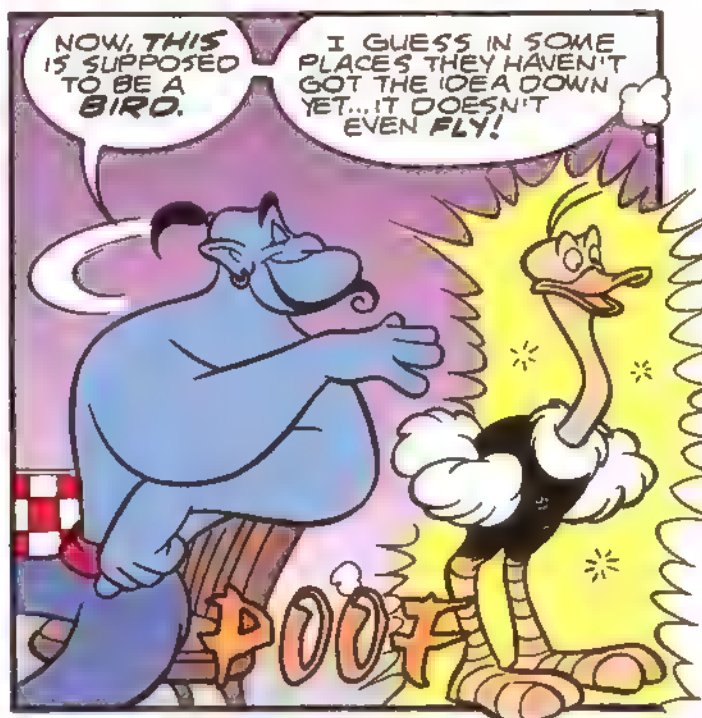
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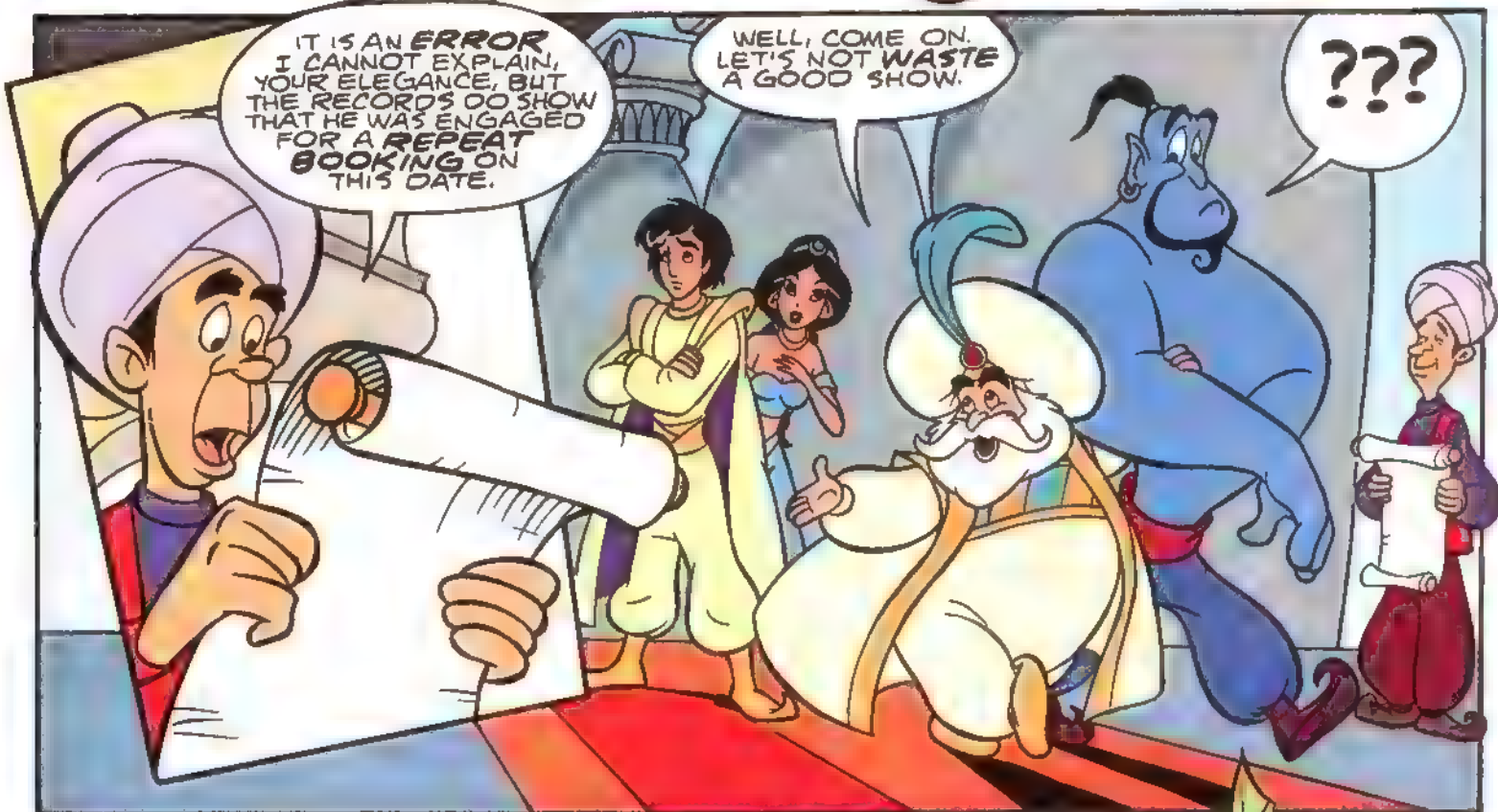


All Original Stories

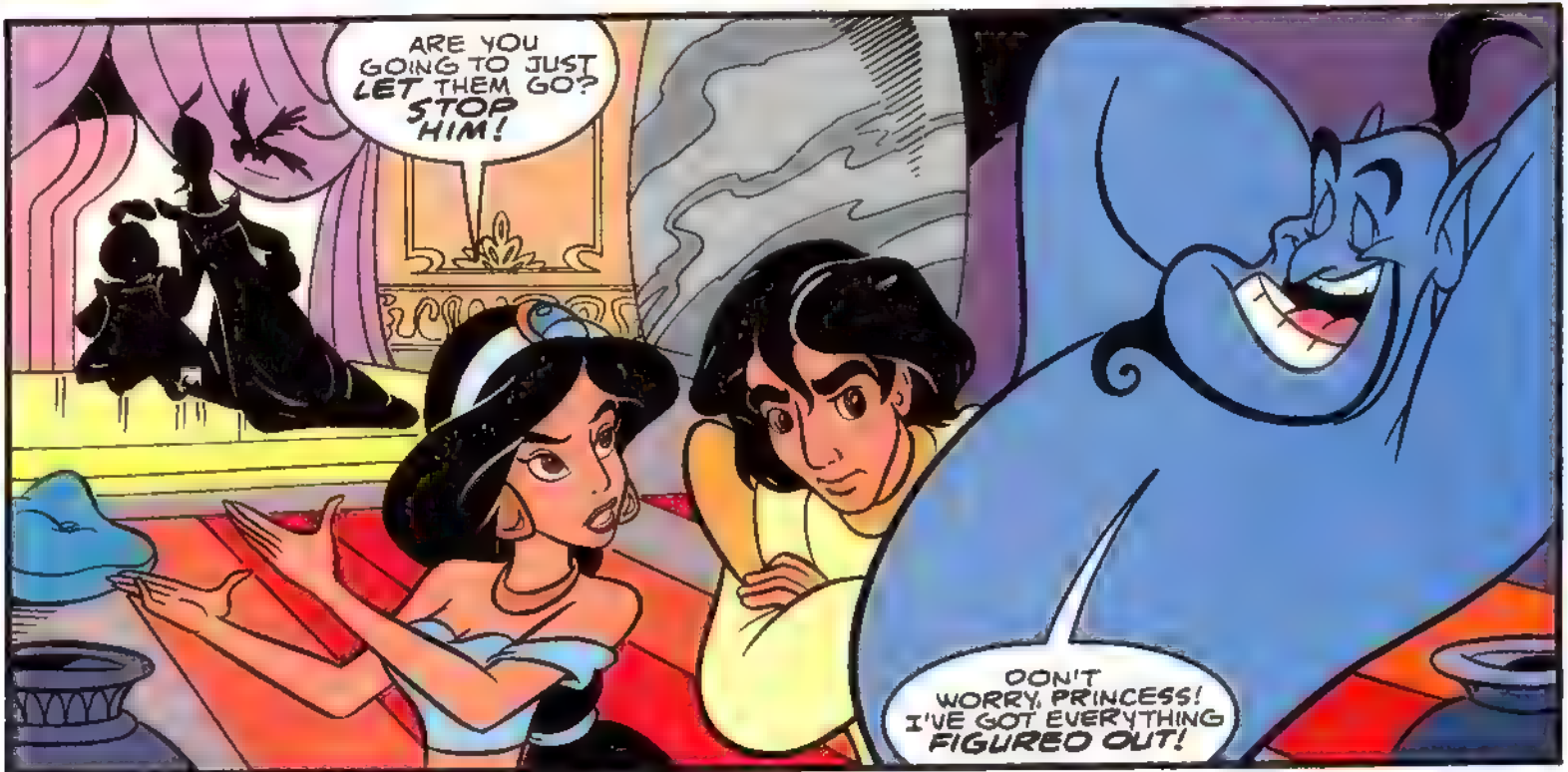














CHAPTER
TWO:

JAFAR STRIKES!

I FEEL
LIKE I'VE
FLOWN
MY CAGE!
I LOVE
IT OUT
HERE!

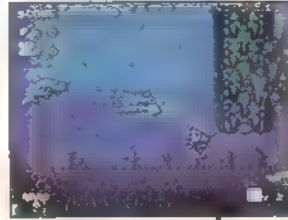
I DIDN'T
REALIZE
HOW MUCH I'VE
MISSED THE
SIGHTS, THE
SOUNDS...

.. WELL, MAYBE
NOT THE
SMELLS!

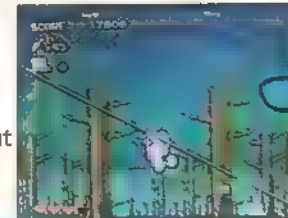
BAAAAA

Before you play this cartoon, you better know which way to Gogo.

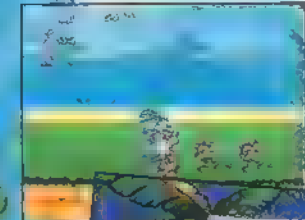
La-a-a-nd Ho-o-o! It's Tiny Toon Adventures™ - Buster's Hidden Treasure™ for Sega™ Genesis™! As Buster Bunny, you've landed in a 33 stage treasure hunt adventure. Check out the animated terrain and "toon" your big blue ears into the groovular sound effects. Bounce through cartoon turf such as the Underground Sea and a Waterfall so wacky, you won't know which way is up.



Welcome to the Fungusamungus Forest, where creepy trolls and owls are just dying to meet you. But hang on to your carrots, Gogo Dodo will show you where to go throughout this adventure.



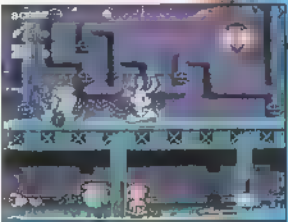
The Plains! The Plains! This fantasy island is fraught with freaky flatlands. Before they flatten you, watch out for unidentified falling objects, electric zappers, moving walls, levers and misplaced rakes.



You've got to rescue your pals and find the treasure before spoiled Montana Max spoils your plans. But you'll practically have to move mountains if you're going to make it through the mountainous Radar Range.



You're drooling for that 14 carrot gold, but so is every other toonster in town! Dr. Gene Splicer has even brainwashed (we use the term loosely) Elmyra and Dizzy Devil to do his dirty work. Here in the Excavation Factory you'll really have to crank out the carrot juice to survive.

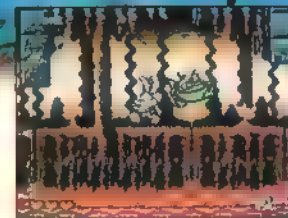


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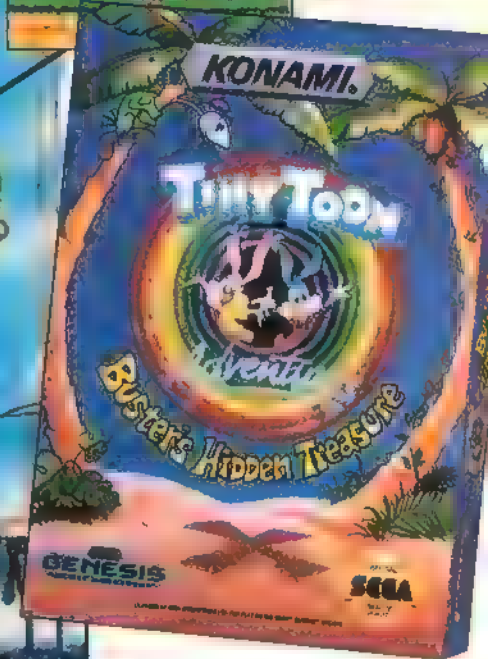
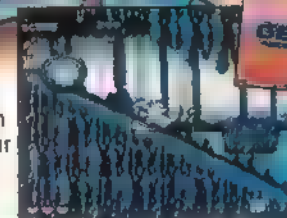
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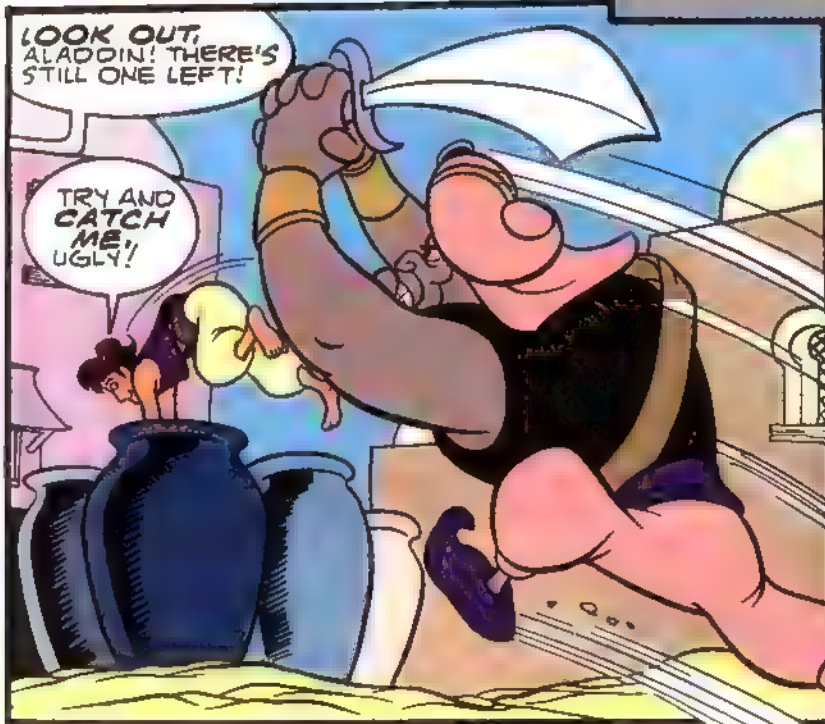
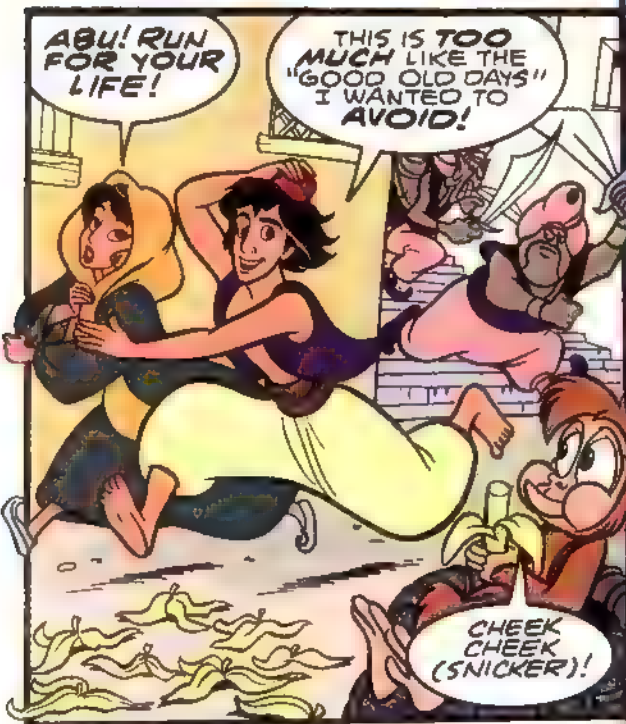
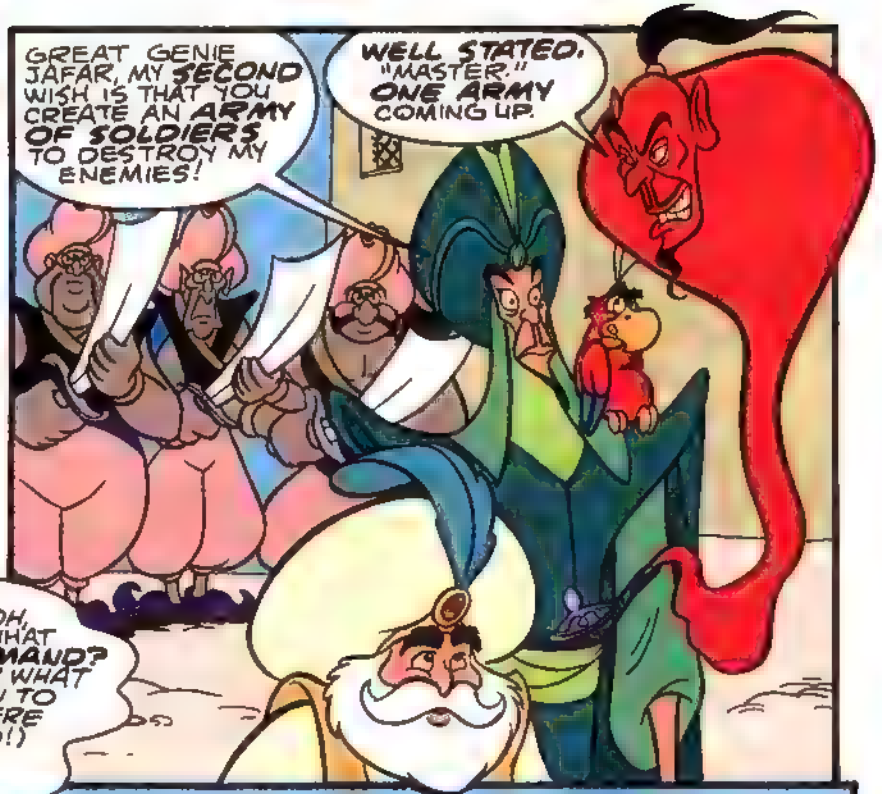
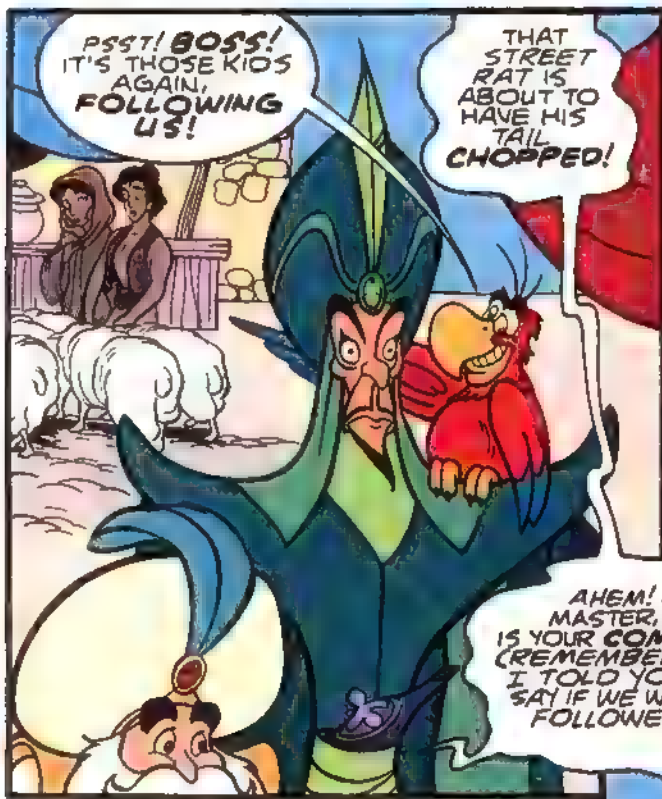
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The Shipwreck will have you sunk because it's swarming with zany challenges. In a pinch, you can always spring a triple jump or slide down a rope with your ears.



Happy Spelunking! No, it's not a Swedish holiday, save your greeting cards. You're going to be exploring the Deepdark Caverns. Some caves flow with molten lava. Talk about a hot foot!







Comics Buyer's Guide

1992 FAN AWARDS

What are your favorites in the world of comics? **Comics Buyer's Guide**, the weekly newspaper devoted to the world of comic books, sponsors these awards to let you, the reader, cast your ballot in determining what the fan favorites are for the year.

Rules & Regulations: Only material with a 1992 cover date can win. Votes for projects that did not have a 1992 publication date will not be counted. This ballot may be copied and passed on to your friends for their votes. Anyone who loves comics can vote – but only vote once. If you vote more than once, ALL your votes will be thrown out. Vote only in the categories you want, and ignore any you don't. **Comics Buyer's Guide** is not eligible for Category 15. Every CBG voter in the United States will get a free issue of **Comics Buyer's Guide** with the results (scheduled to be #1029, dated August 6, 1993), unless you already have a current subscription to **CBG**. Votes from other countries will be counted, but we regret that free copies of **CBG** can't be mailed out of the country unless your vote is accompanied by \$3.00 in U.S. funds to cover handling and shipping. The award winners will be announced at the Atlanta Comics Expo, held July 16-18, 1993.

**Mail your ballot individually in a single envelope
by June 1, 1993 to:**
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700 E. State St. Iola, WI 54990-0001



Name _____ Age _____ Male Female (circle one)

Street or Box _____

City, State, and Zip _____

I got this ballot from: _____

1. FAVORITE EDITOR _____

2. FAVORITE WRITER _____

3. FAVORITE PENCILLER _____

4. FAVORITE INKER _____

5. FAVORITE COLORIST _____

6. FAVORITE PAINTER _____

7. FAVORITE LETTERER _____

8. FAVORITE COVER ARTIST _____

9. FAVORITE COMIC-BOOK STORY _____

10. FAVORITE COMIC BOOK _____

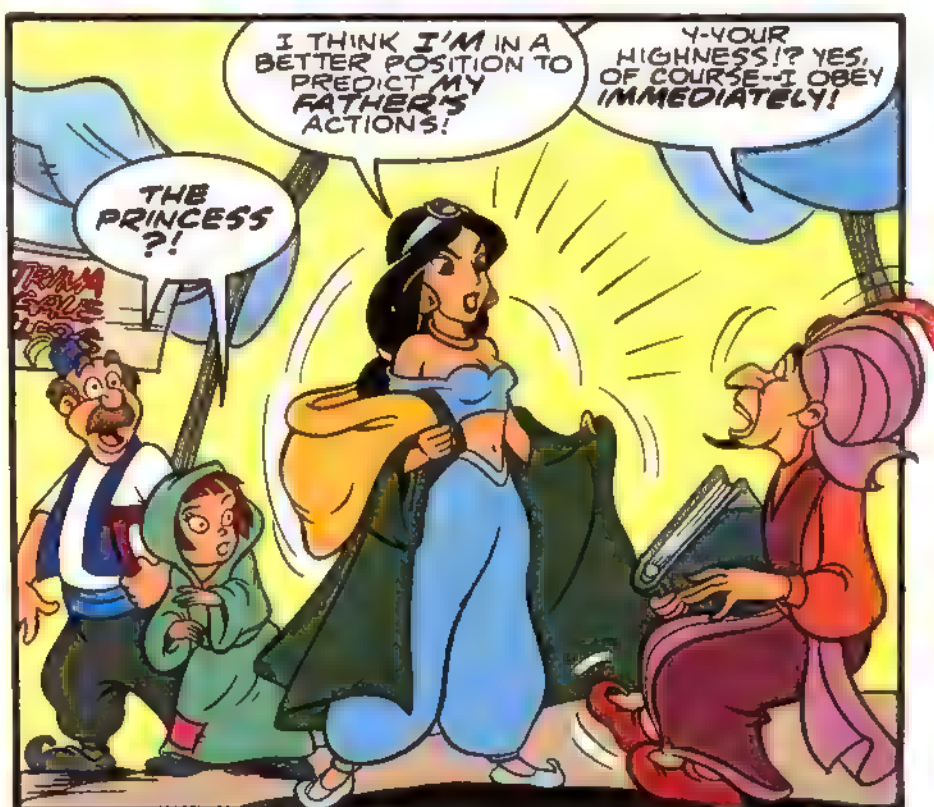
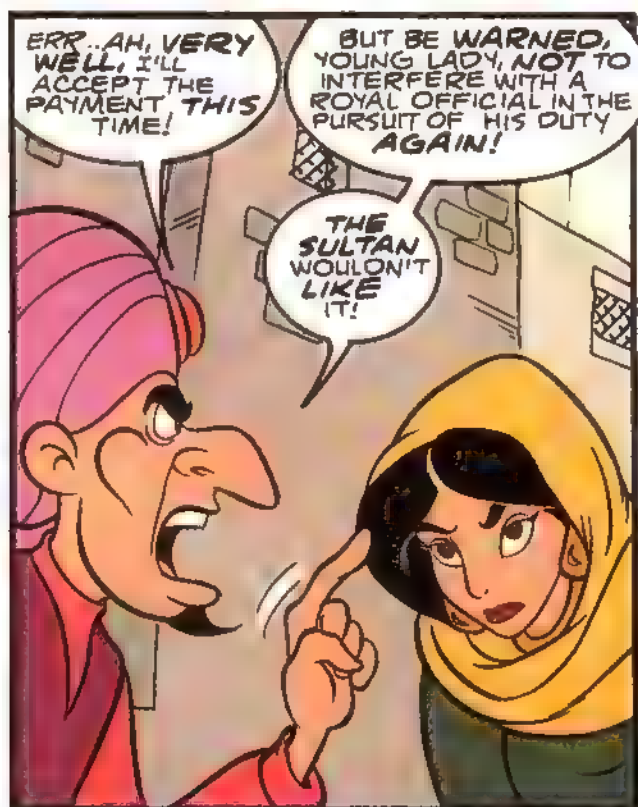
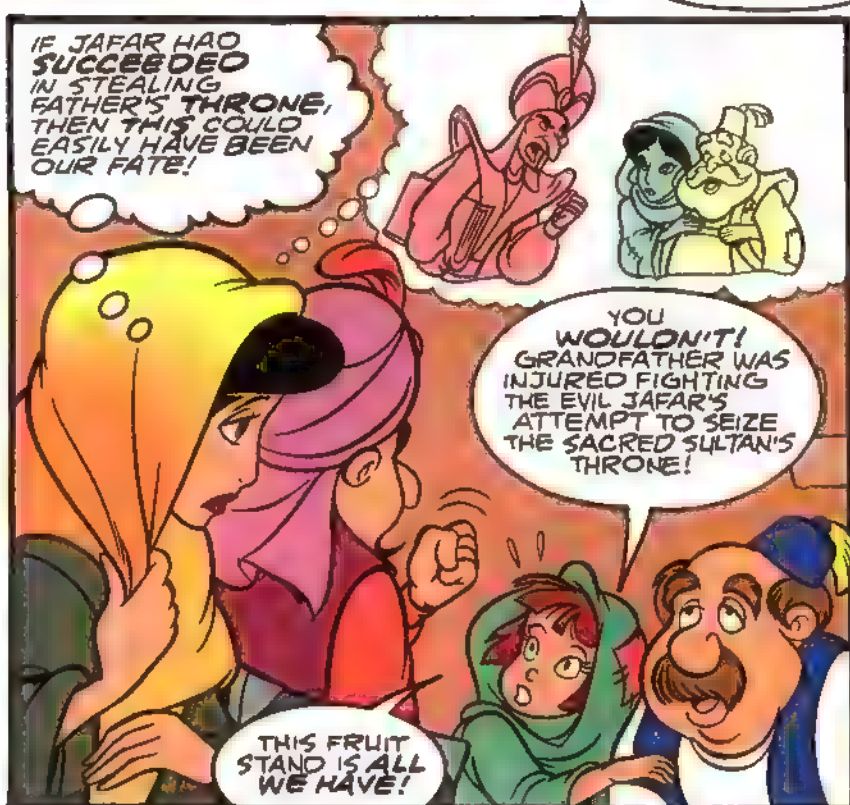
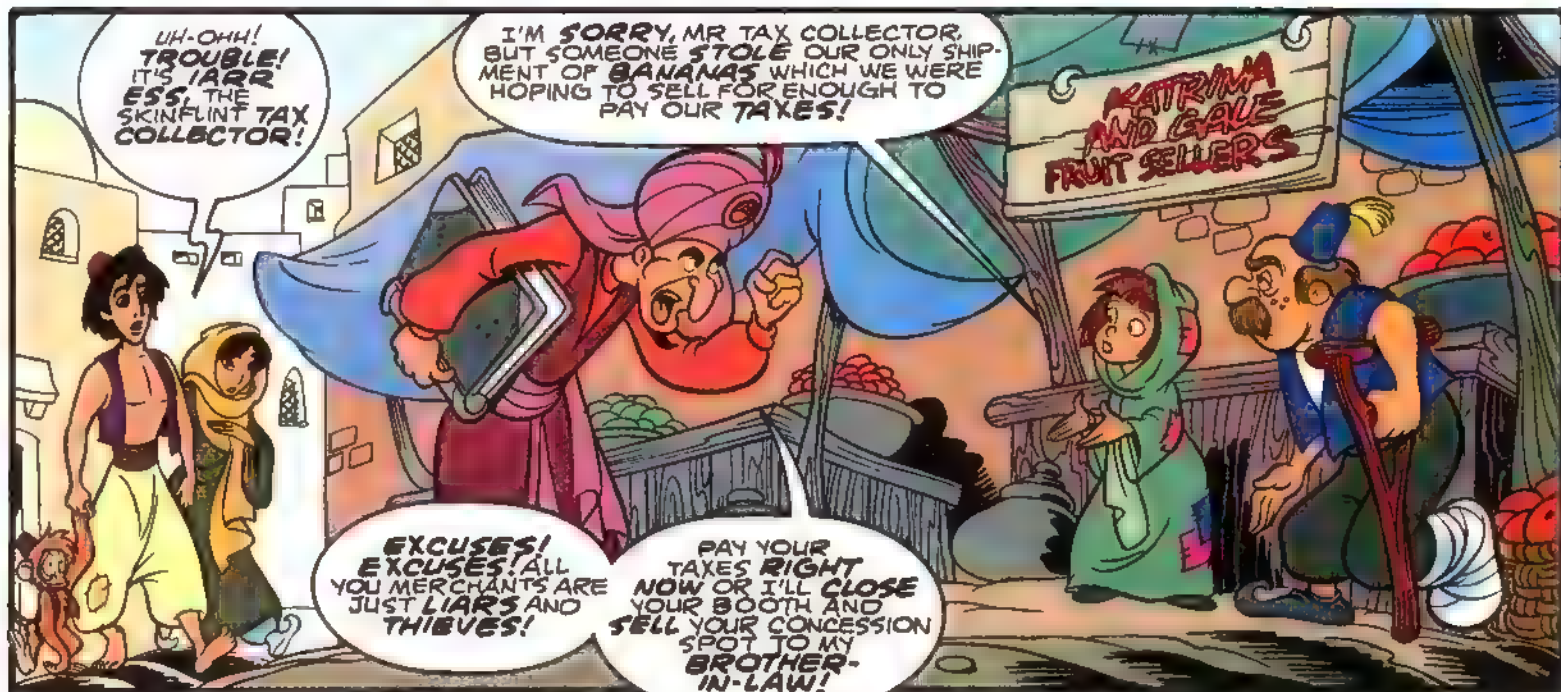
11. FAVORITE LIMITED COMIC-BOOK SERIES _____

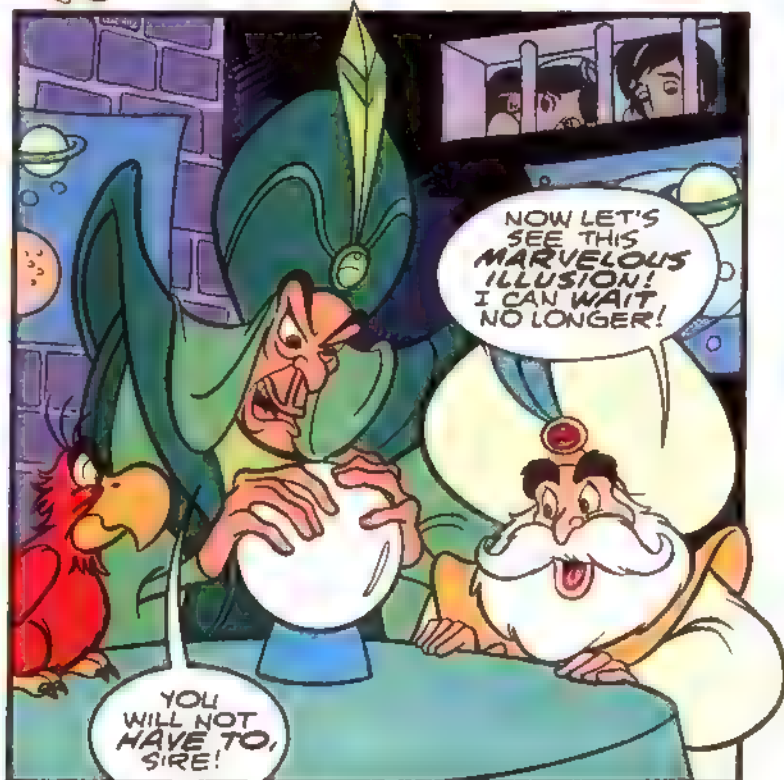
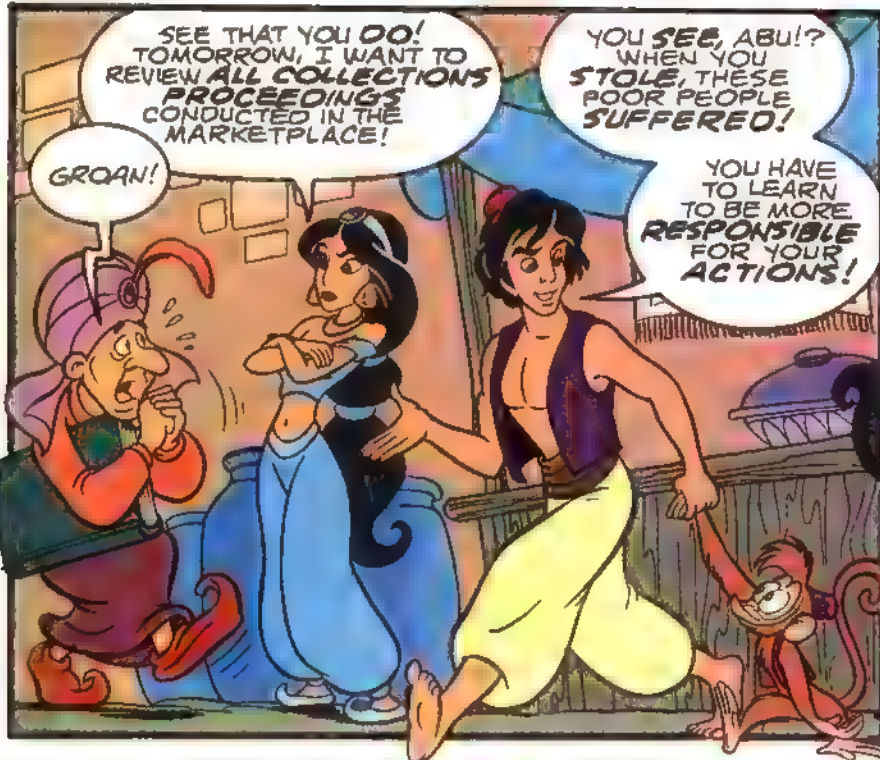
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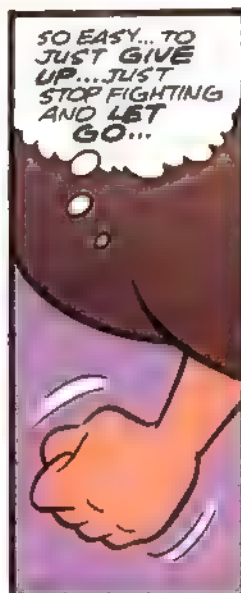
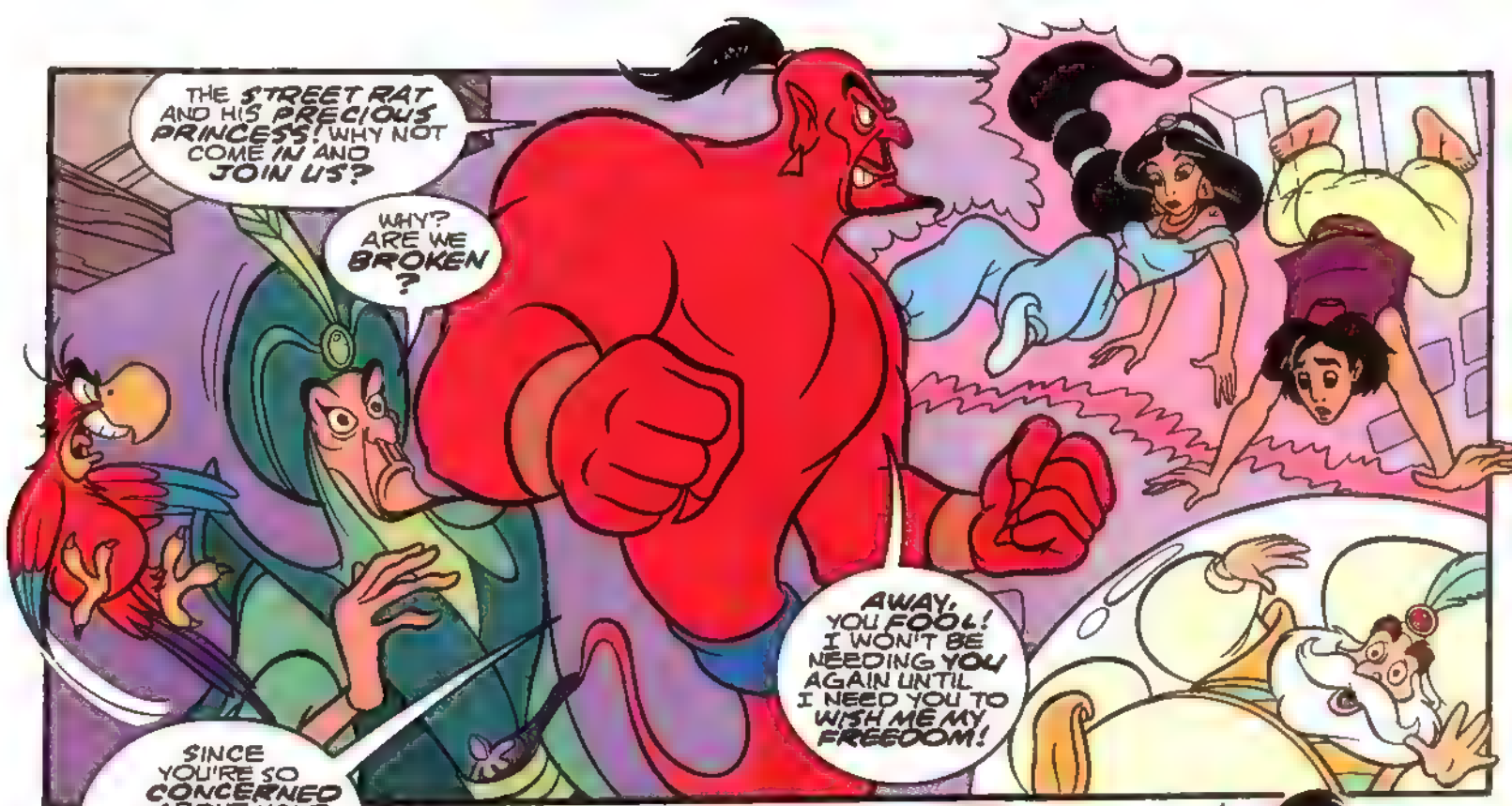
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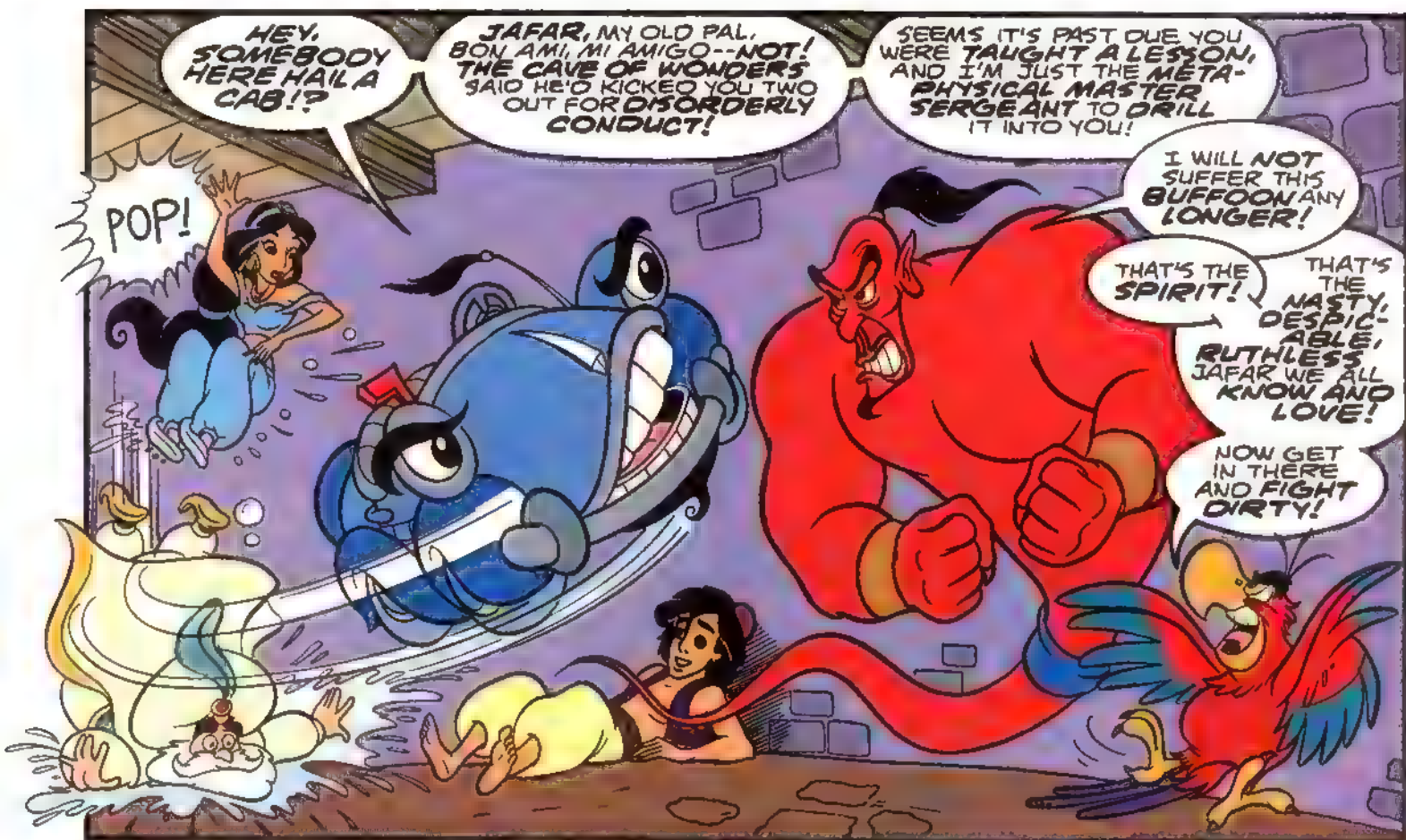
14. FAVORITE CHARACTER _____

15. FAVORITE PUBLICATION ABOUT COMICS _____





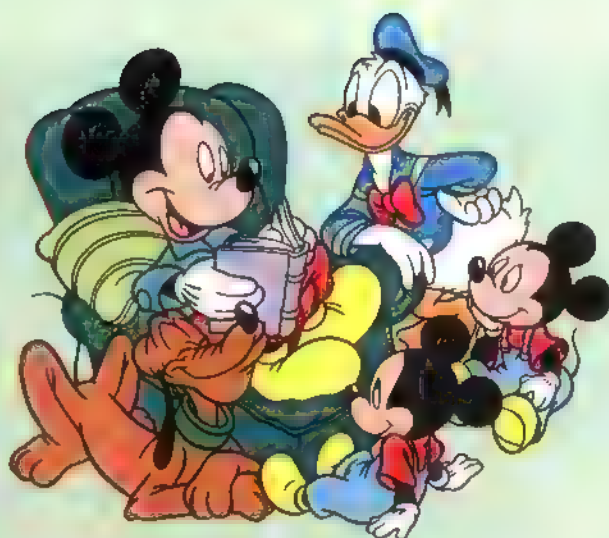




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- ☐ 12-issue subscription to monthly series (begins with the next issue published or with the issue # you list here.....).....\$95.00 \$111.00
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Issues with an * after them are first issues, are in short supply or are double issues, and are \$4.00 each. All other issues are \$2.00 each. \$10.00 minimum order. (Prices subject to change without notice.)

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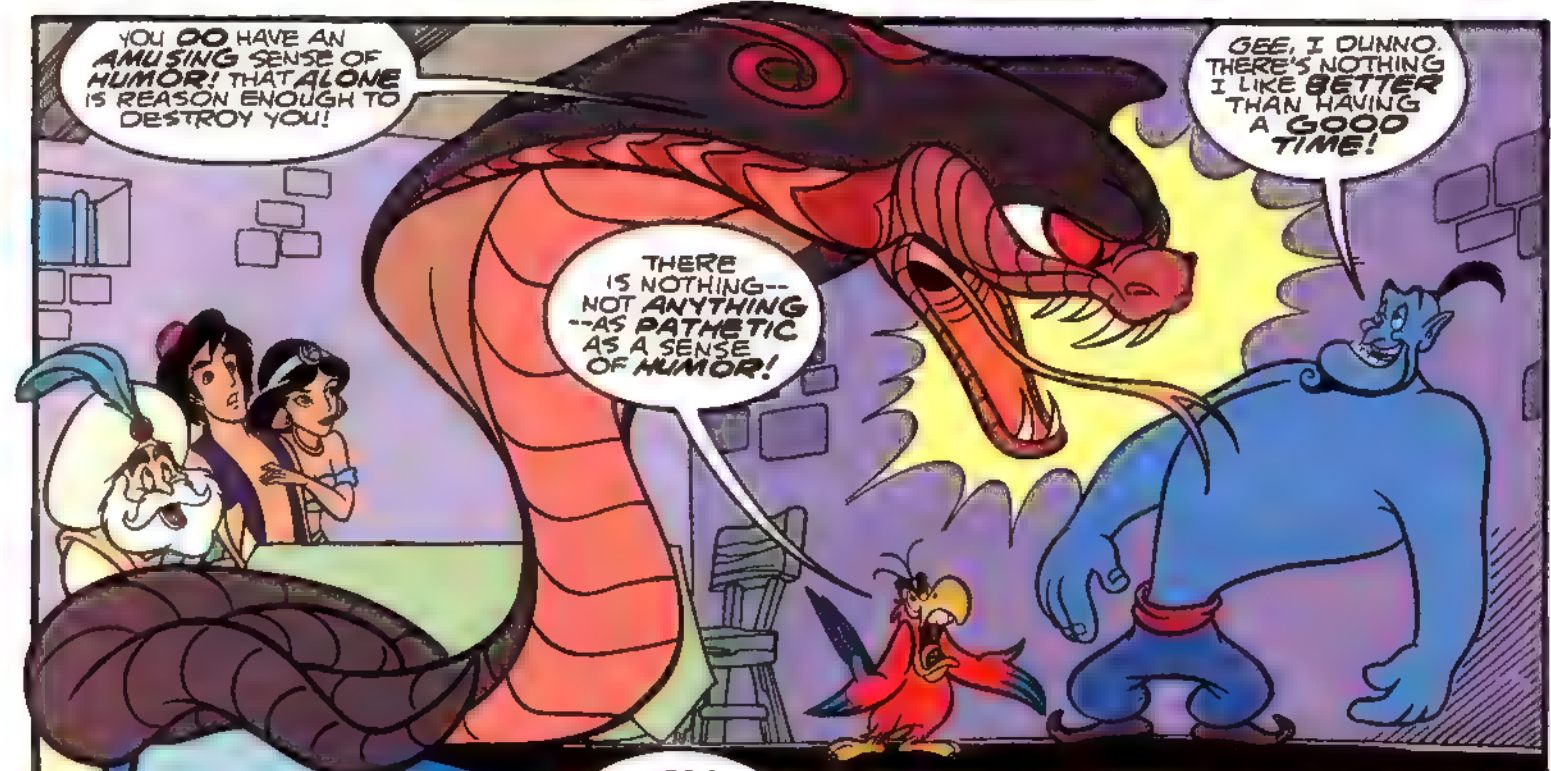
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YOU DO HAVE AN AMUSING SENSE OF HUMOR! THAT ALONE IS REASON ENOUGH TO DESTROY YOU!

GEE, I DUNNO. THERE'S NOTHING I LIKE BETTER THAN HAVING A GOOD TIME!

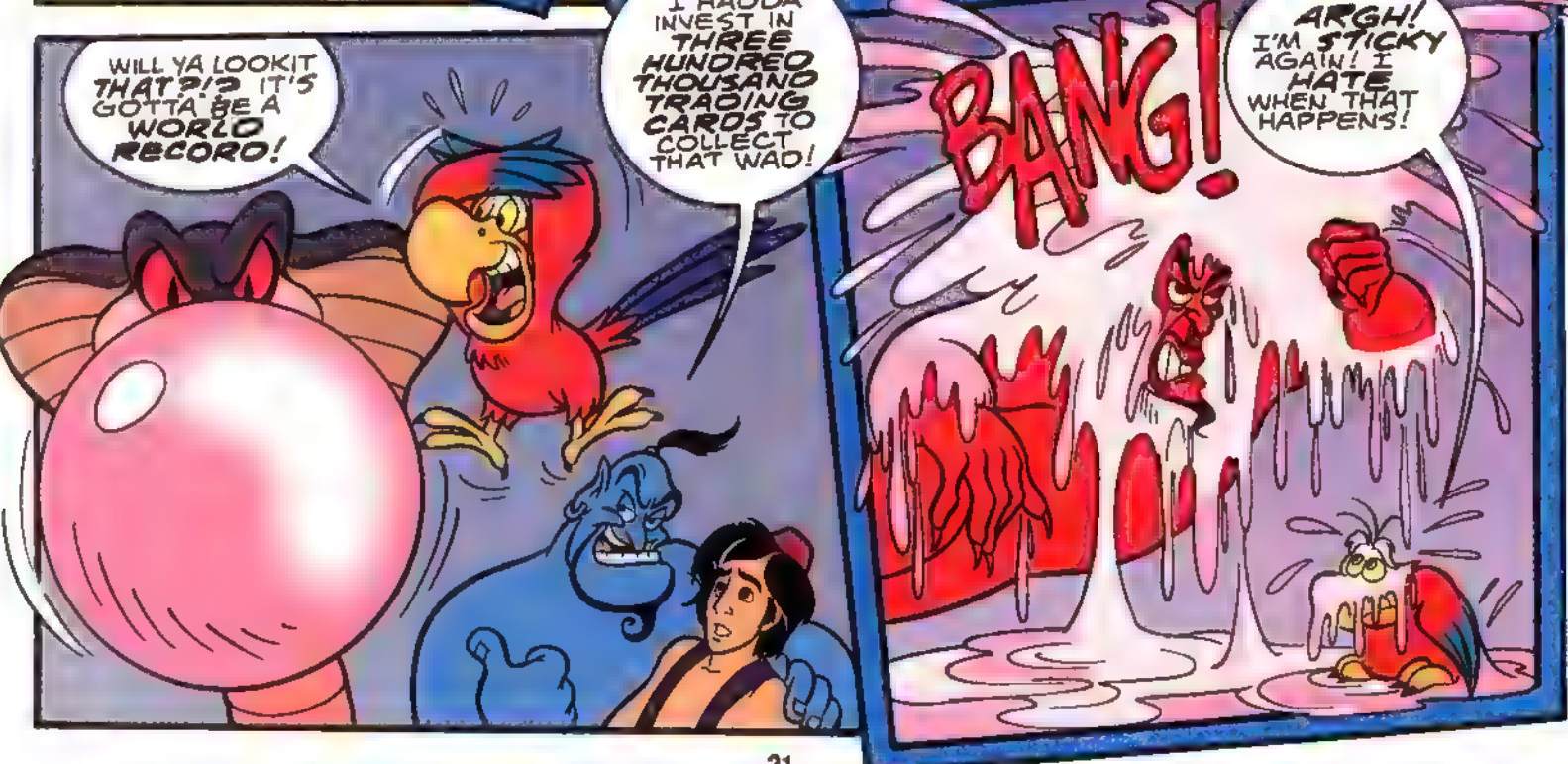
THERE IS NOTHING--NOT ANYTHING--AS PATHETIC AS A SENSE OF HUMOR!



CHECK OUT THOSE DENTURES, WILL YA? WE GO THROUGH FLOSS BY THE BARREL!

!?!
?!?

I HOPE YOU'RE SCHEDULED FOR A CHECK-UP!



WILL YA LOOKIT THAT? IT'S GOTTA BE A WORLD RECORD!

I HADDA INVEST IN THREE HUNDRED THOUSAND TRADING CARDS TO COLLECT THAT WAD!

BANG!

ARGH! I'M STICKY AGAIN! I HATE WHEN THAT HAPPENS!



THE CARL BARKS LIBRARY IN COLOR!

Gladstone Publishing's comic album series of the complete Carl Barks Library of Walt Disney's Comics and Stories in Color is a four-and-a-half-year project that will consist of fifty one (51) albums reprinting in strict chronological order all of the two thousand, five hundred forty one and one half (2,541½) pages of interior art drawn for Walt Disney's Comics and Stories by Barks between 1943 and 1966. The whole Duck Family will be there, including Donald Duck, Uncle Scrooge, Gladstone Gander, Gyro Gearloose, Daisy Duck, and the Junior Woodchucks!

Included will be two rejected ten-pagers and a large percentage of Barks' covers, as well as new articles and selected text reprinted from Another Rainbow's now completed hardcover Carl Barks Library.

Each consecutively numbered monthly issue contains five stories, will be square bound with stiff covers on quality paper, over-sized at 8½" x 11" and beautifully computer colored.

As a bonus, each album will contain a full-color Collector Trading Card that will highlight panel art depicting one of Carl Barks' best loved Heroes and Villains. These cards will not be offered elsewhere nor sold in packs!

Gladstone is also producing nine albums presenting some specially themed material from the Carl Barks Library. The first two volumes

will collect the complete run of Barks one pagers from Uncle Scrooge comics. These, too, will be presented in strict chronological order in the same full color format as the regular album series. Future volumes—published on a bi-monthly basis—will feature a one-shot of all Barks' rare Christmas stories from the 1940s Firestone giveaways followed by the complete, chronological Gyro Gearloose in six volumes. A special subscription offer* is available for all nine volumes. No trading cards will be issued with these albums.

To start your subscription(s) to either series, please use the order form below. Subscription copies are sent in sturdy mailers. Mint delivery is not guaranteed.

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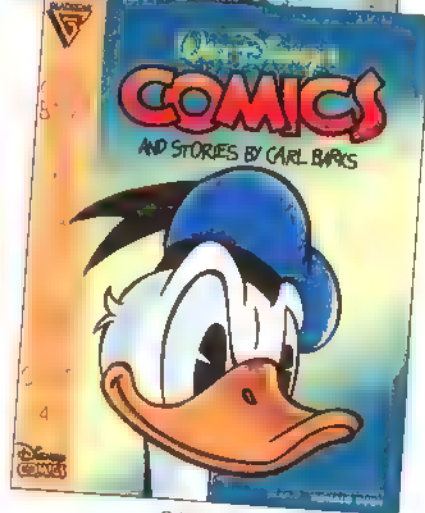
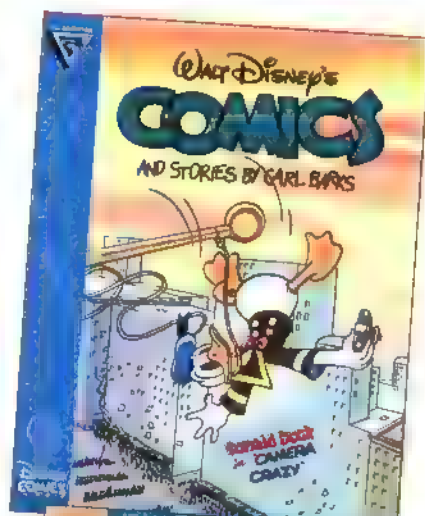
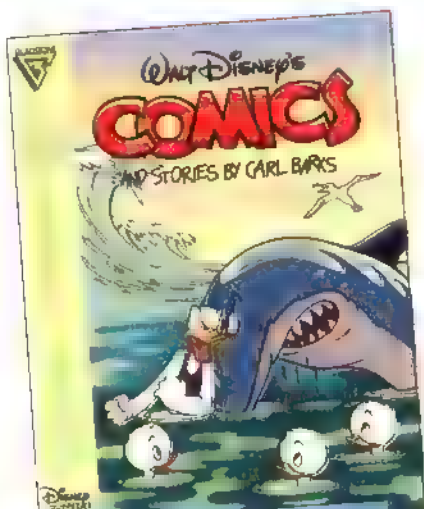
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OR MAYBE
HE'LL GET LUCKY,
LIKE I DID WHEN
I MET YOU
TWO!

I LEARNED
THAT YOU CAN
MAKE A HARSHER
PRISON THAN
ANY SMALL
LAMP...

...IF YOU
DON'T LEAVE
ANY ROOM IN
YOUR HEART
FOR YOUR
FRIENDS!

SO...
"WHAT'D YA
WANNA DO
TONIGHT, MARTY?"
LET'S CHECK OUT
THE SOUTH POLE!
THIS TIME OF YEAR,
IT'S OPEN ALL
NIGHT!

SO, YOU SEE,
APPEARANCES CAN
BE DECEIVING,
AND EVEN A
SIMPLE ITEM LIKE A
LAMP CAN CHANGE
MORE THAN JUST
ONE LIFE!

WHAT?
YOU WANT
TO KNOW
THE PRICE
FOR THIS
ONE?

BAH!
IT IS JUST JUNK!
ONE CANNOT EXPECT
TO FIND TREASURES
IN EVERY TRASH HEAP!
A DIAMOND-IN-THE-
ROUGH IS, AFTER
ALL, A RARE
THING!

ONLY
A CHILD
WOULD BELIEVE
SUCH A STORY!
IS IT NOT
FORTUNATE
THAT A CHILD
STILL LIVES
INSIDE EACH
OF US?

END



BETWEEN THE LINES

WHO ARE THESE PEOPLE?

Who makes comic books?

I'm always interested in the people who make our stories and art. We grizzled old geezers who remember Disney Comics' first issues may recall that some of them had short summaries of the contributors' careers. So let's do it again.

John Blair Moore, for example, has been a cartoonist for years. I first saw his work in 1982, when I was editing comic strips for a newspaper syndicate. Later, he wrote and drew his own comic-book series, *Invaders from Homel*. He then started writing and drawing for Disney, working on such publications as the *Aladdin* two-issue mini-series and *Disney Adventures*.

William Van Horn has done his own comic books (*Nervous Rex*, *Ambrose*) and children's books. A former animator, he started doing Duck stories for Gladstone in 1988. These days, his work is in *Donald Duck Adventures* #37. He'll also appear in #38 and contributes the cover to *Walt Disney's Comics and Stories* #585.

Don Rosa, whose work is also in *Donald* #37 and who contributes covers to *Donald* and *Uncle Scrooge*, has been an engineer and ran his family's building business. Like William Van Horn, Don's worked for Gladstone and done his own comic book, *Don Rosa's Comics and Stories*.

Bob Foster, our cover layout artist and former managing editor, was at Disney a good decade before Disney Comics started up. He too has done his own comics, such as *Myron Moose*. Bob also did an entire, very funny book called *The Evolution and History of Moosekind*. Bob's worked with cartoon characters in many media, from animation to comic strips to children's books and beyond.

Bobbi Weiss, who wrote the *Aladdin* graphic novel and has contributed stories to *Dinosaurs* and *Disney Adventures*, is different from the others listed above. She's the only one who hasn't written and drawn her own comic-book series. She's the only one married to a former Disney Comics editor, the fine writer, letterer and Renaissance Guy David Cody Weiss. And she's the only one who worked at Witt/Thomas/Harris Productions (*The Golden Girls*) when she started writing for us.

Me? Glad you asked. I was rocketed to Earth from a doomed planet and adopted by a kindly couple in the Midwest.

See you next month.

David Seidman
Senior Editor

ON SALE THIS MONTH

It's our third anniversary, and we're celebrating with tales by three of our most popular cartoonists: Carl Barks, William Van Horn and Don Rosa!

DONALD DUCK ADVENTURES #37

All three Duck masters are in this one—which includes two new stories!

"The Duck Who Fell to Earth"

An **all-new** adventure by fan favorite *Don Rosa*! Donald and Scrooge rocket into space to salvage obsolete satellites. When trouble strikes their ship, they all plummet to Earth in a streak of flame!

Story and Art by **Don Rosa**

"Balms Away"

The first **all-new** fit of hilarity in more than a year by *William Van Horn*, the star of our first 20 issues! Donald calms down in order to join a lodge of serene men. When the members try to provoke Donald's ire, watch out!

Story and Art by **William Van Horn**

PLUS two Duck shorts written and drawn by **Carl Barks**:

"Beans"

Donald guesses the number of beans in a jar.

"Play Ball!"

Donald picks out a vacant lot where his nephews can play baseball.

WALT DISNEY'S COMICS AND STORIES #584

Donald Duck and "The Easter Parade"

Donald Duck and Gladstone Gander compete for Grand Marshall of the Easter Parade. Can Donald's determination defeat Gladstone's infernal luck?

Story and Art by **Carl Barks**

Mickey Mouse is "A Lad 'n' His Lamp"

With *Aladdin* one of the biggest hits in the country, we dove into the archives for this tale of Mickey Mouse as Aladdin and Goofy as the Genie! Gawrsh!

Story by **Vic Lockman**

Cover by **Jim Franzen** and

Bruce Patterson

UNCLE SCROOGE #279

"Back to Long Ago"

A long—and terrific—*Carl Barks* adventure. When Uncle Scrooge and Donald Duck discover their past lives, it leads to an ancient treasure in the Caribbean. Scrooge will have it all for himself—unless Donald can get there first!

Story and Art by **Carl Barks**

Cover by **Don Rosa**

ALADDIN #2

"More Arabian Nights" — Part 2

Jafar—now transformed into a genie and held prisoner in a lamp—seeks a pliable master he can manipulate in his plot to gain revenge against Aladdin, Jasmine, and the Sultan! All your favorites from the film are here, especially that bubbling-over Genie!

Story by **John Blair Moore**

Art by the **Jaime Diaz Studios**

COLOSSAL COMICS COLLECTION #10

A **new** feature story, the first one not based on a cartoon, joins our TV-based anthology: *Dinosaurs*! Plus stories of our regular stars: *Darkwing Duck*, *Goof Troop*, *Sebastian*, and more!

Stories and Art by: **all sorts of incredibly talented people**

DISNEY ADVENTURES #31

Bonkers in "Brain Man" — He's Bonkers! And it's alive! Bonkers D. Bobcat makes his Disney Adventures premiere, as he must deliver a brain to Dr. Lizzardstein for a certain insane experiment.

Story by **Kevin Campbell**

Art by **Massaroli & Barbero**

Painted by **Sam Parsons**

Darkwing Duck in "Super Union Blues, Part 2" — It's Darkwing and Gizmoduck against Steelbeak, F.O.W.L., and Mr. Wonderful, in the hilarious conclusion to this tale of super powers gone awry.

Story by **Doug Gray**

Pencils by **Quartler**

Inks by **Bat**

Roger Rabbit in "Razing Arizona" — Roger's become a singer for a new role, but his music is anything but soothing to the Maestro. It's a battle of the 'toon tenors with no quarter asked nor given!

Story by **Doug Murray**

Art by **John Costanza** and

Dave Hunt

Plus... **MARSU, GOOF TROOP, and TALESPIIN.**

STILL ON SALE — DINOSAURS #2

This 48-page second issue includes:

"Invasion of the Dino-Snatchers"

Aliens take the place of the Sinclairs, and the only one who notices is Baby!

"Frannie, I Blew Up the Baby!"

Baby gets big—real big—and Mr. Richfield gets so mad he fires Earl.

"The Pest Years of Our Lives"

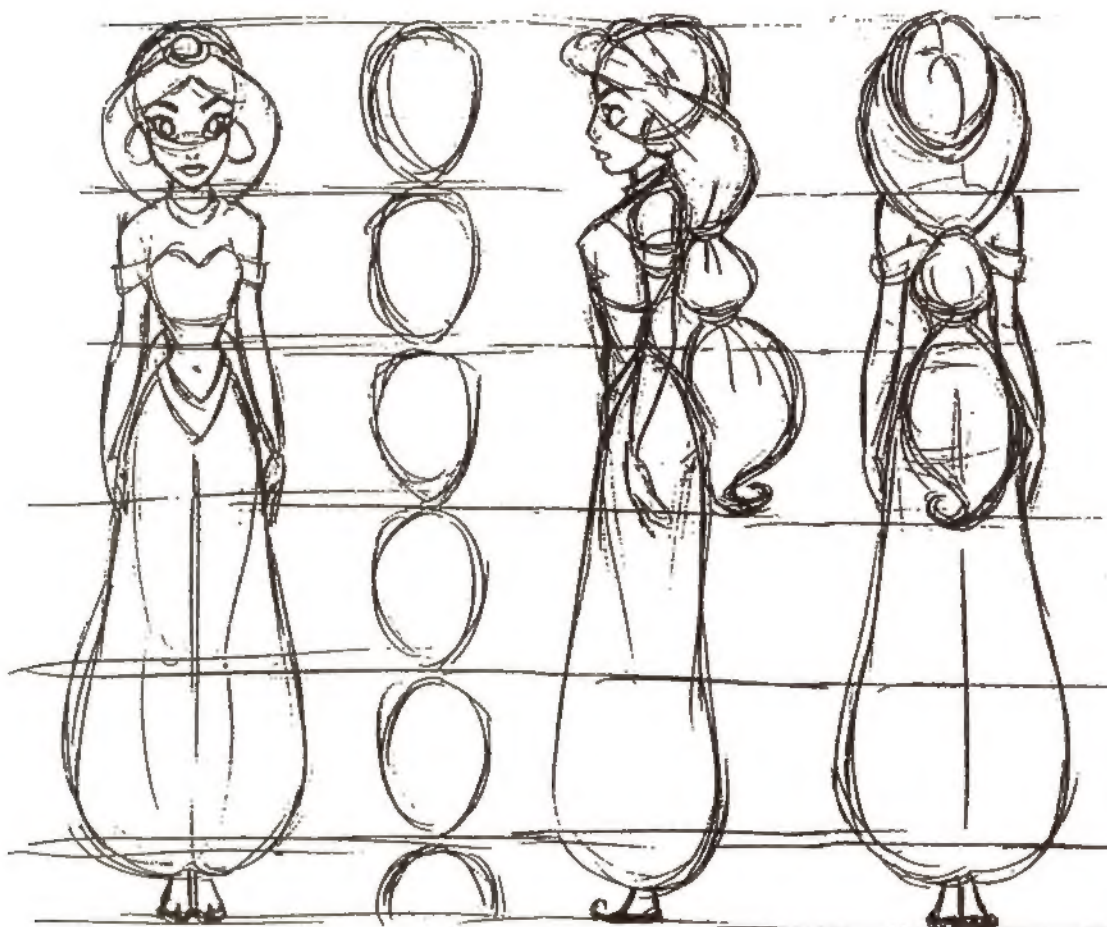
The Sinclair home is invaded by talking roaches. All this at just the price of our regular newsstand editions—\$2.95!

Diamonds in the Rough

Last issue, we showed you the model sheets that Disney's artists used in drawing Aladdin. Now it's time for Jasmine.

BASIC DESIGN

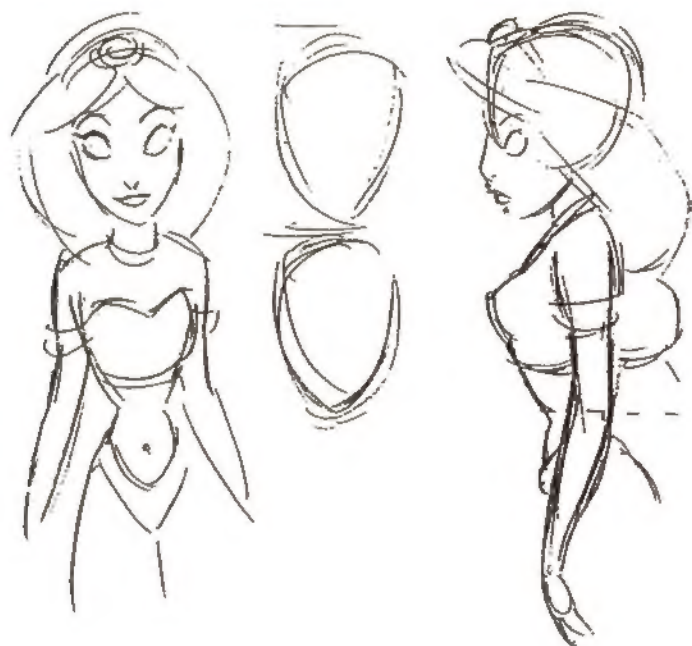
Overall height: 5 1/2 heads tall.



Her chest is approximately the same size as her head.

The elbow falls at her waist line.

Overall shape of arm.



Once you've got the shape right, add definition to the arm.

JASMINE'S HEAD

Her eyes should have a gentle slant, a "cat eye" look. The top of her eye has a flatter curve than the bottom.



The bottom of her eye has a bigger, "rounder" curve.



Her eyes are about one eye width apart.

CREDITS

"More Arabian Nights," Part Two

Story by John Blair
Moore and John Drake
Art by The Jaime Diaz
Studios
Lettering by John
Workman
Coloring by Janice
Parker Cohen

Cover

Pencilled by John Ott
and Phil Ortiz
Inked by John Ott
Colored by Gaff

Special thanks to Phil Ortiz, June Fujimoto, and Laureen Burger for character keying. Special thanks to Lee Nordling, Floyd Norman, and Russell Schroeder for script assistance.

Edited by Cris Palomino and Carl Gafford

**The best way
to end any
comic book.**





The famous flavor of Reese's peanut butter in a fun candy shell.



You'll Love 'em to Pieces